

FIG.2
Application Format

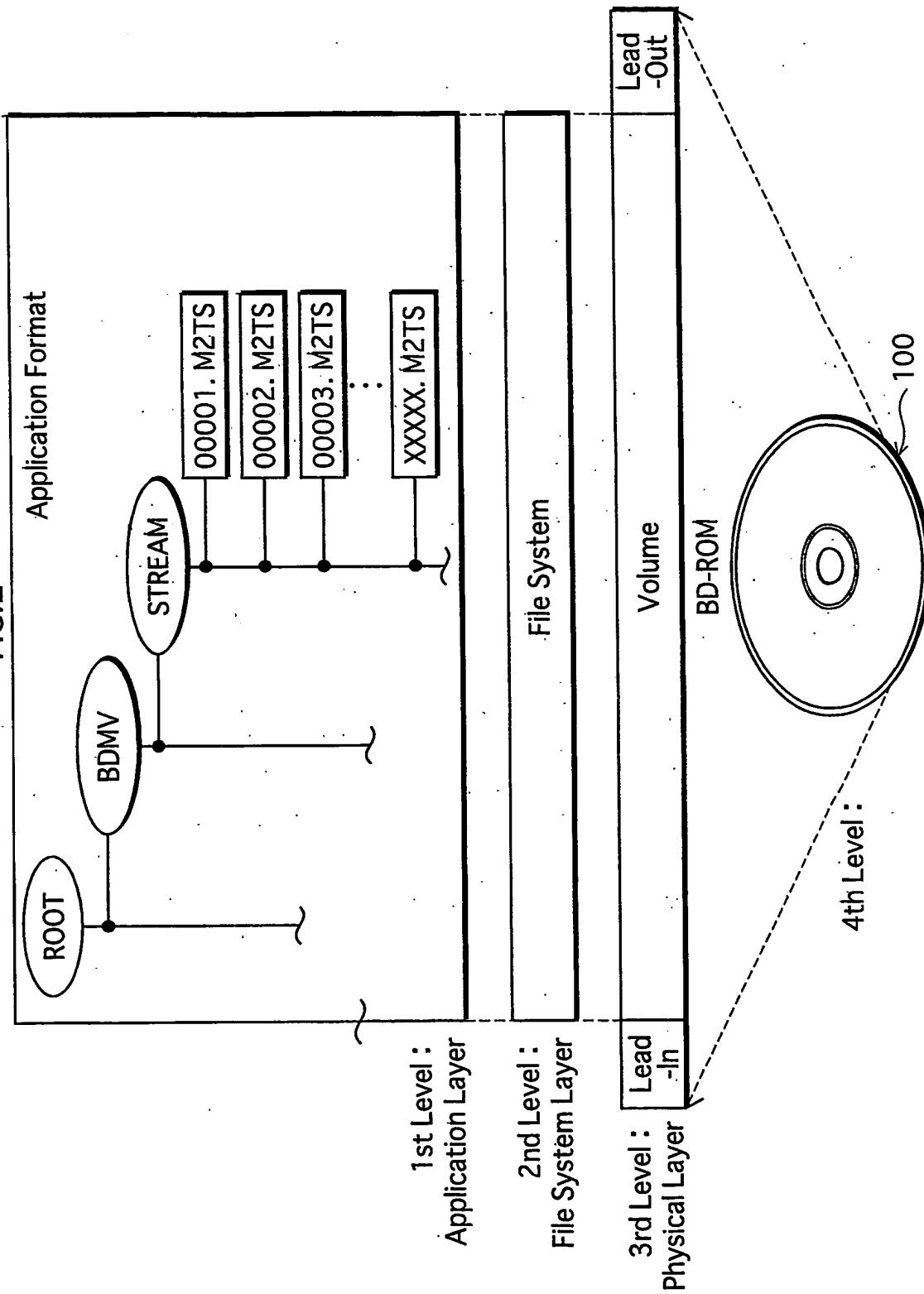


FIG.3

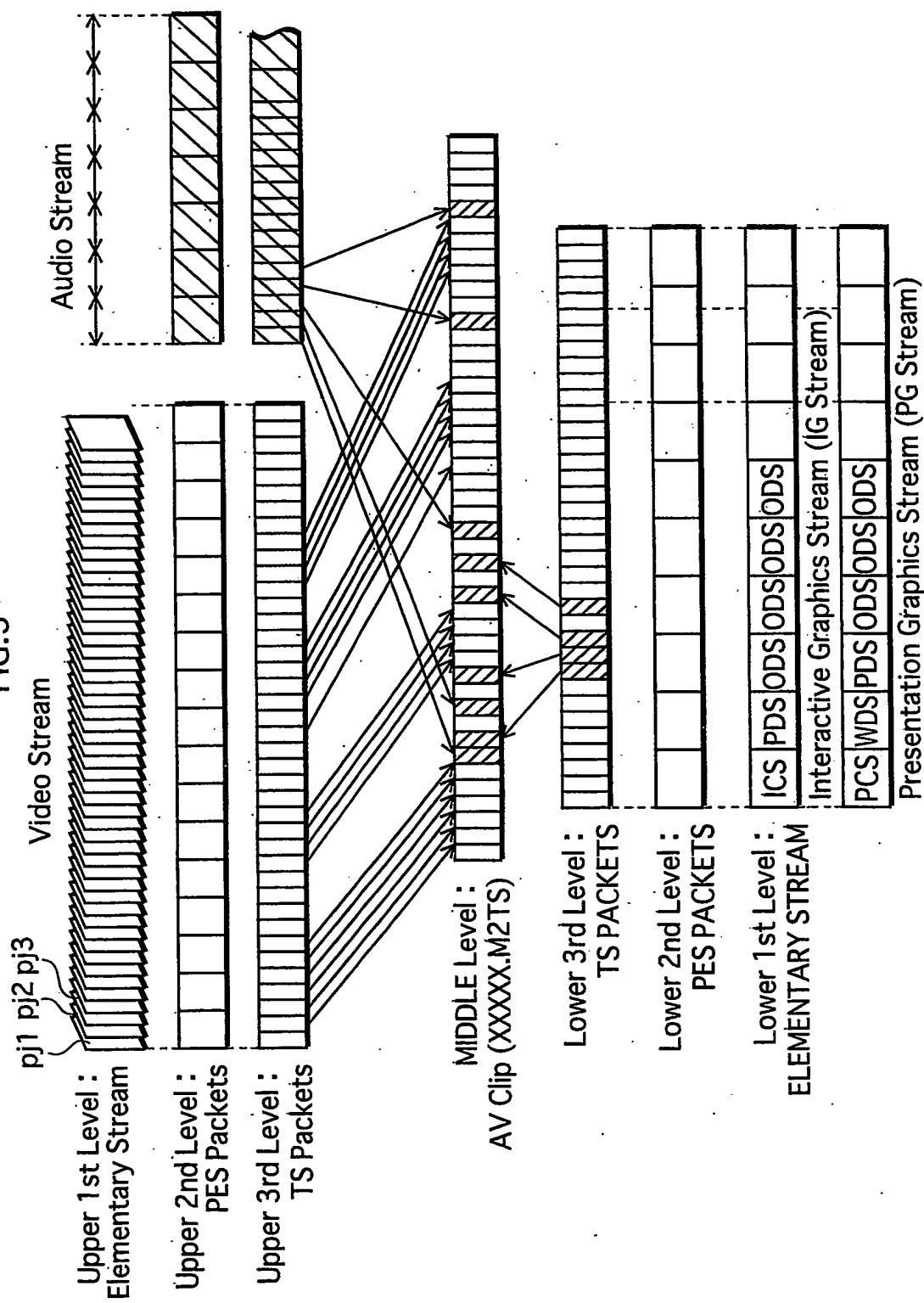


FIG.4A transport packets with the same PID

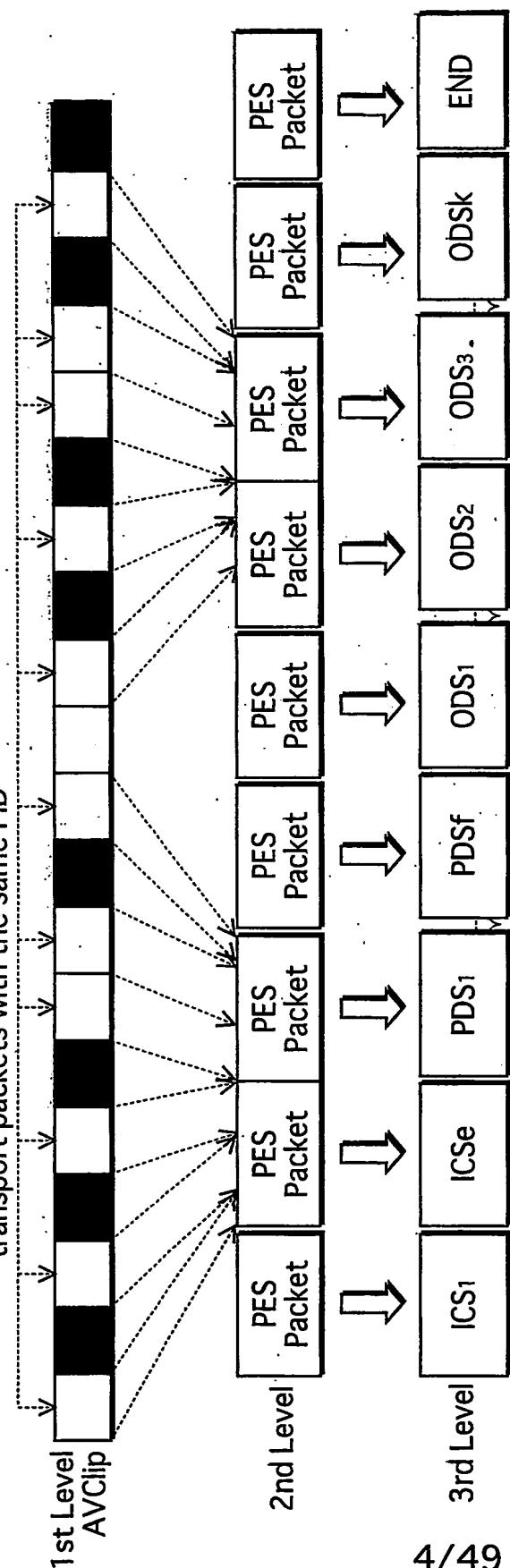


FIG.4B

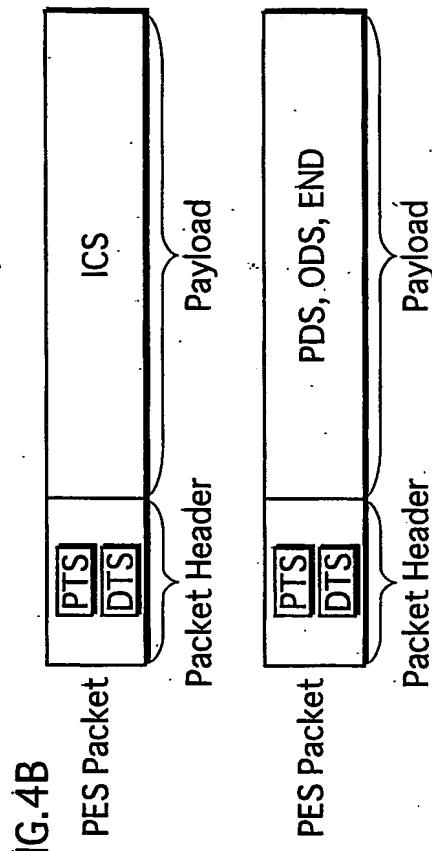
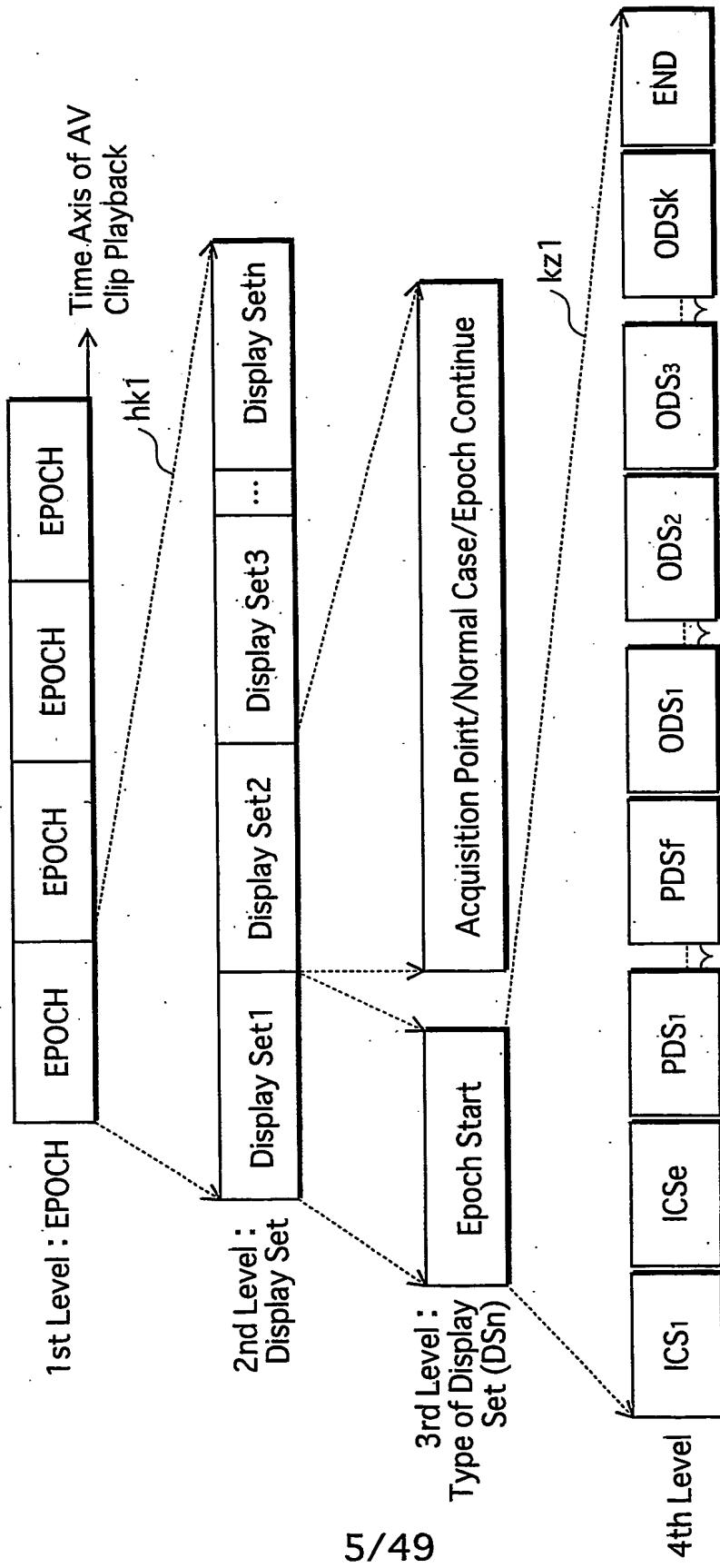


FIG.5



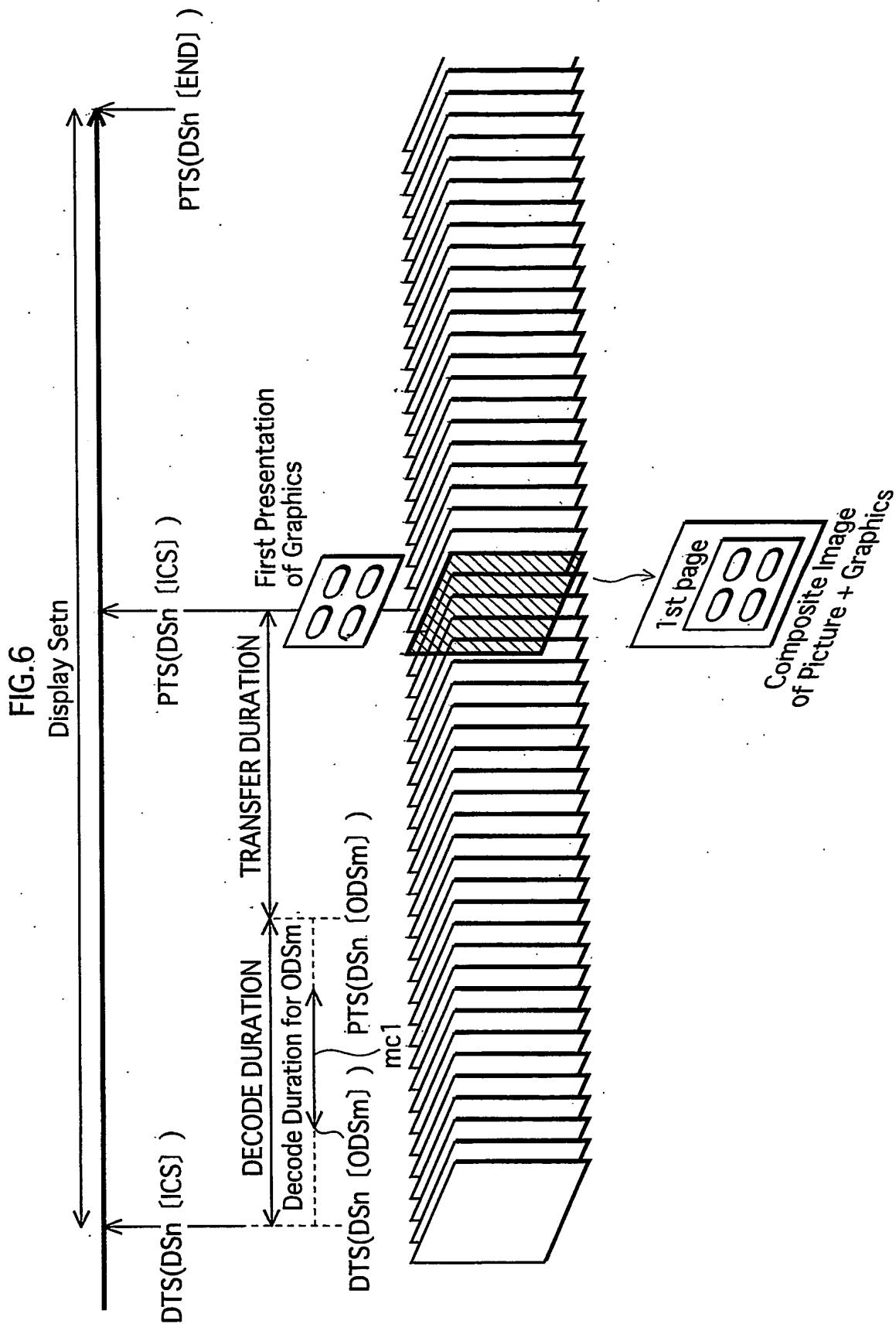


FIG.7A One-to-One Correspondence

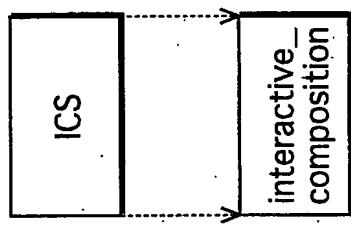


FIG.7B

One-to-Multiple Correspondence

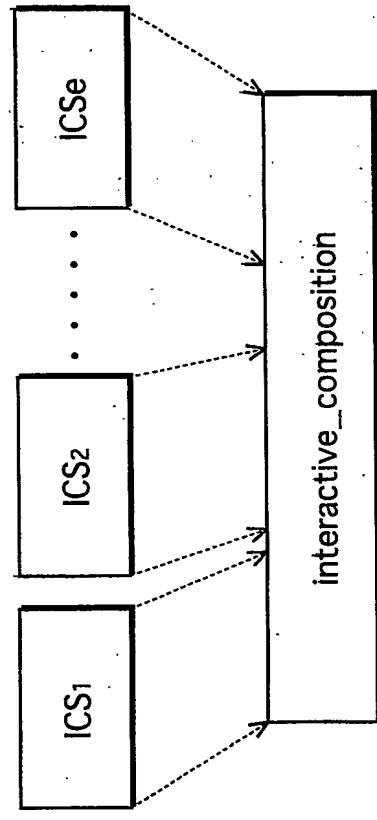


FIG.8

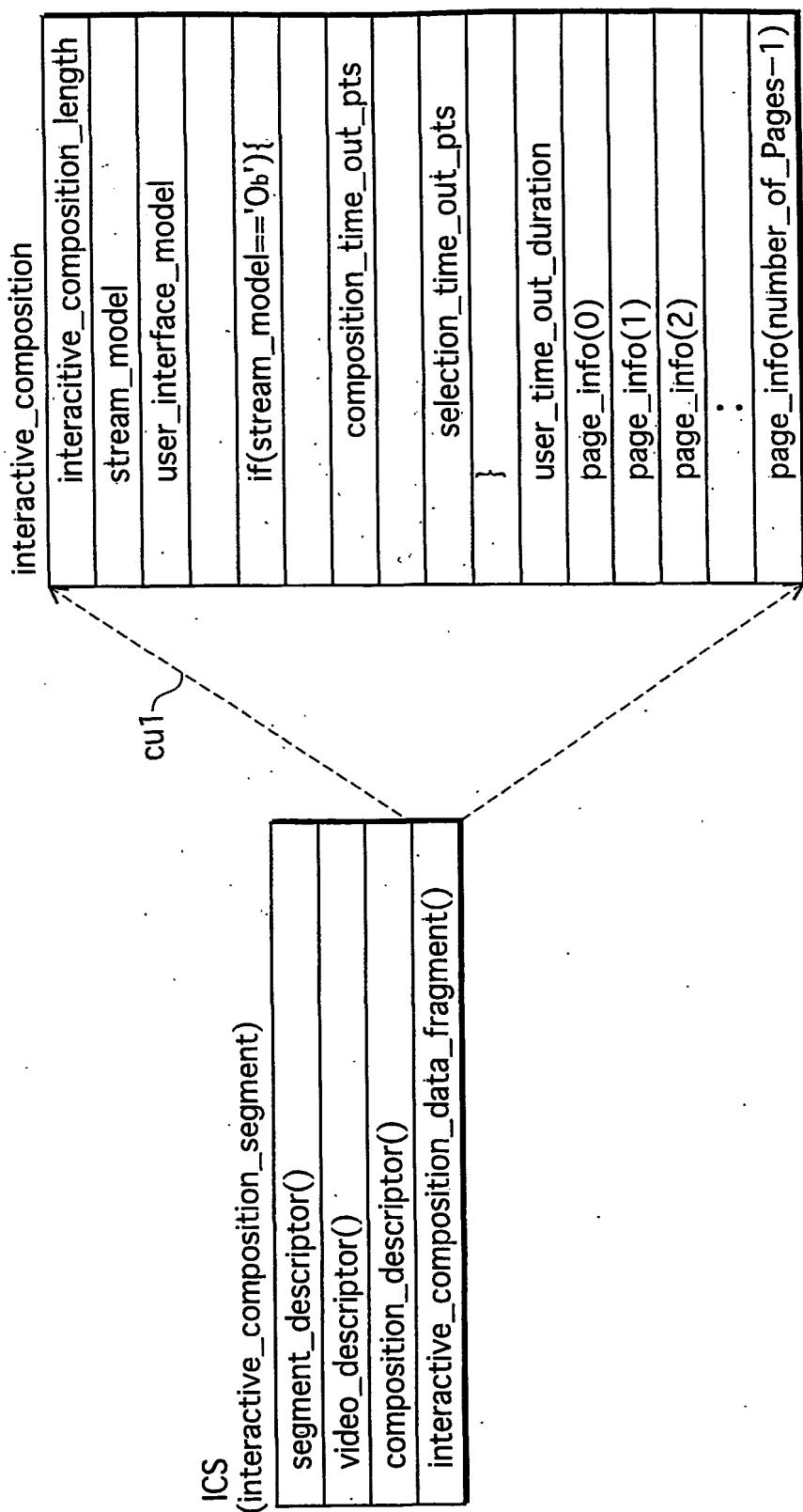


FIG. 9

ICS.Stream_model=0(Playback of Multiplexed ICS)

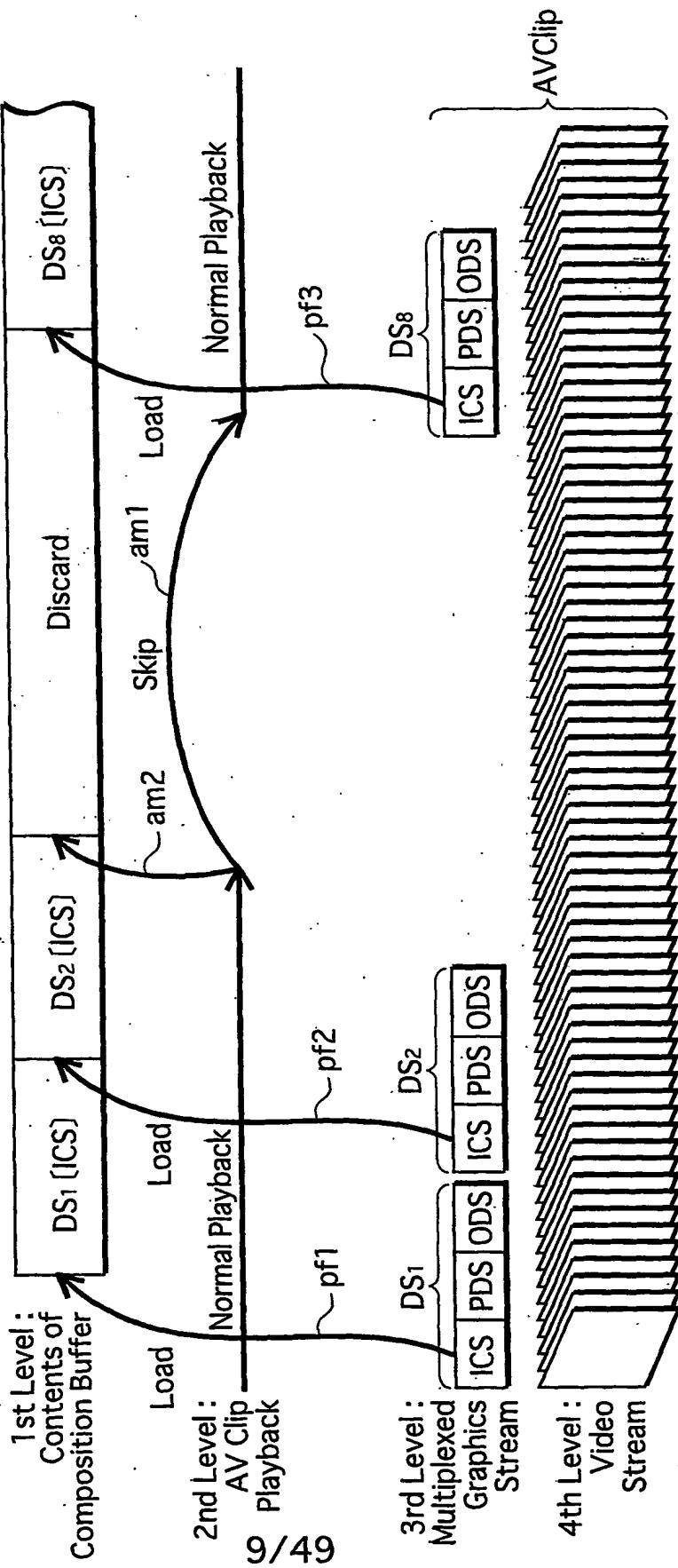


FIG.10

ICS.Stream_Model=1 (Playback of Preloaded ICS)

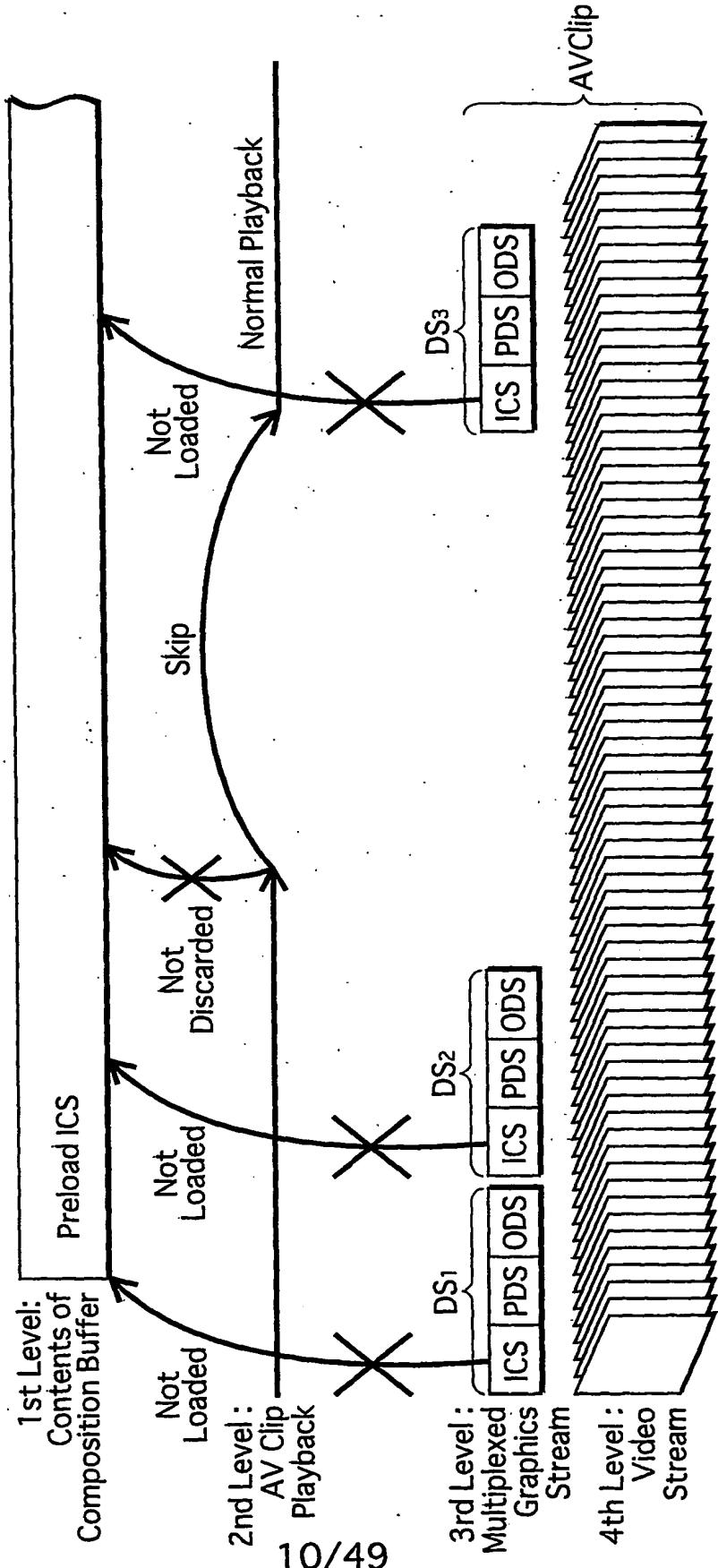


FIG.11

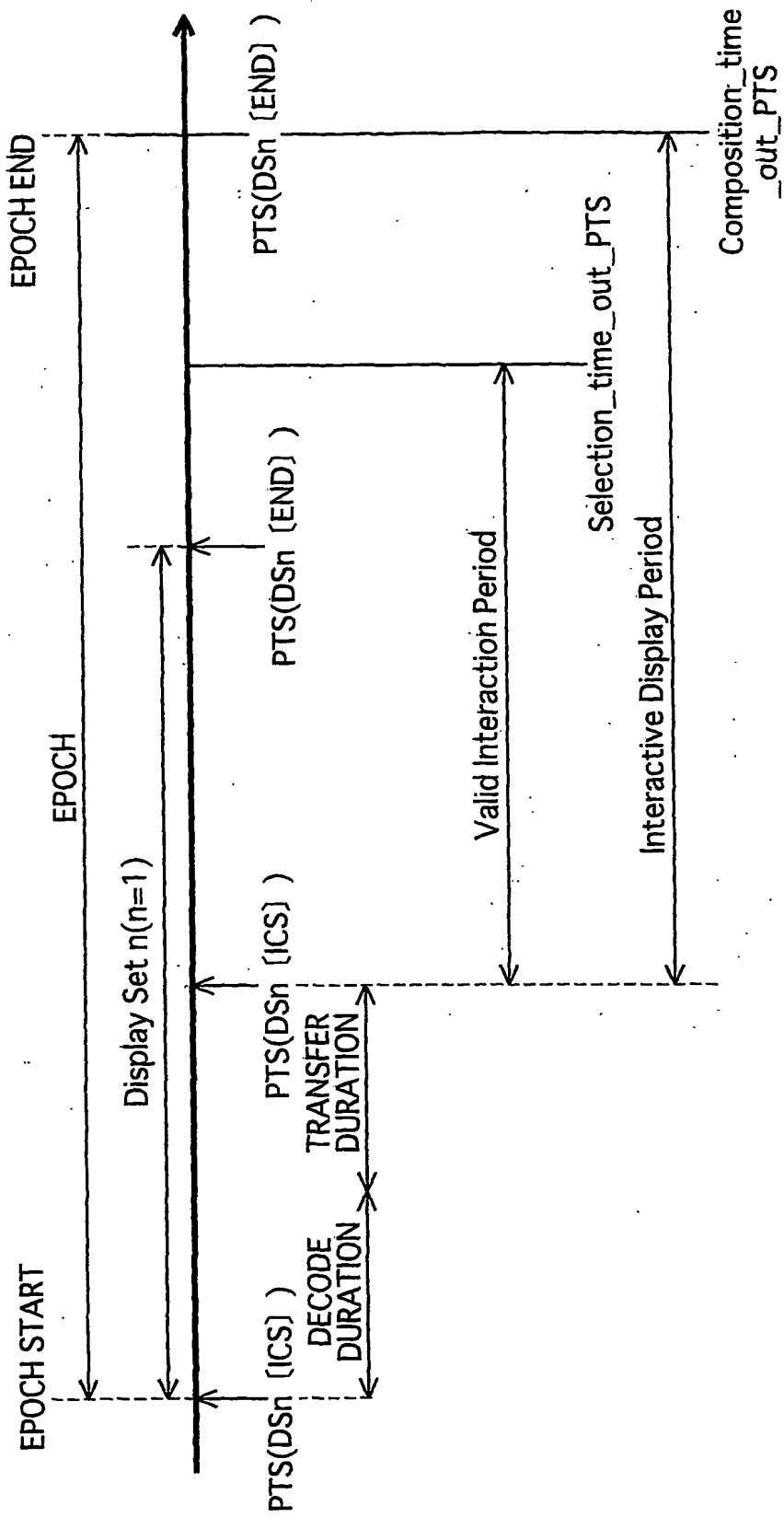


FIG. 12A

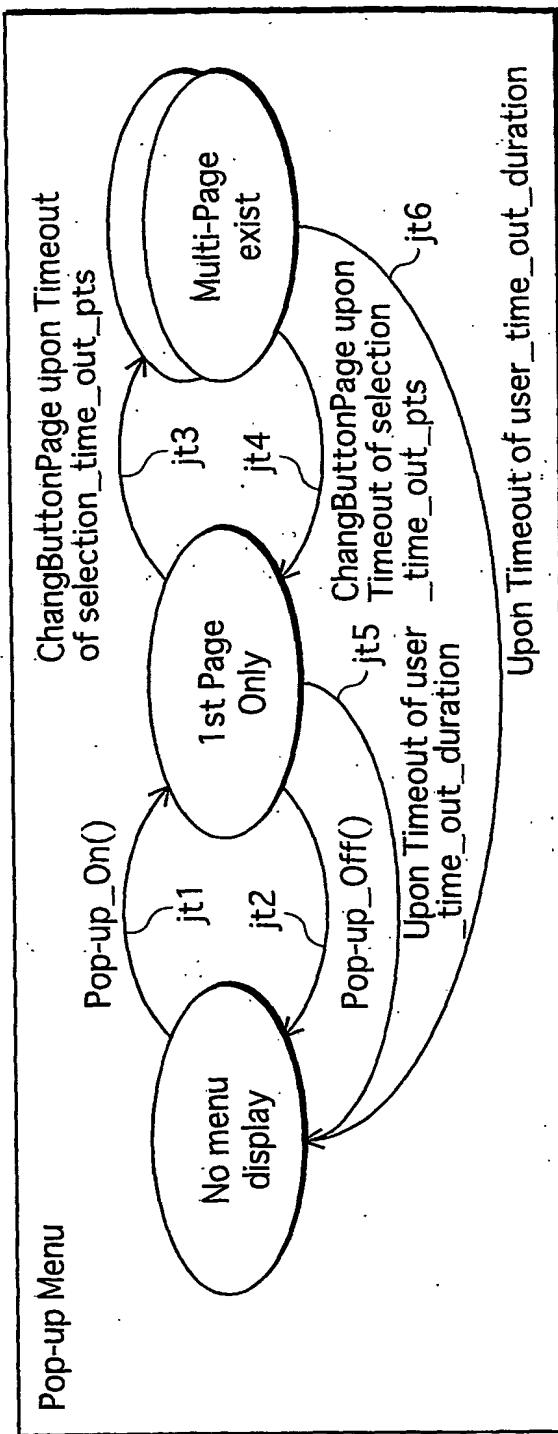


FIG. 12B

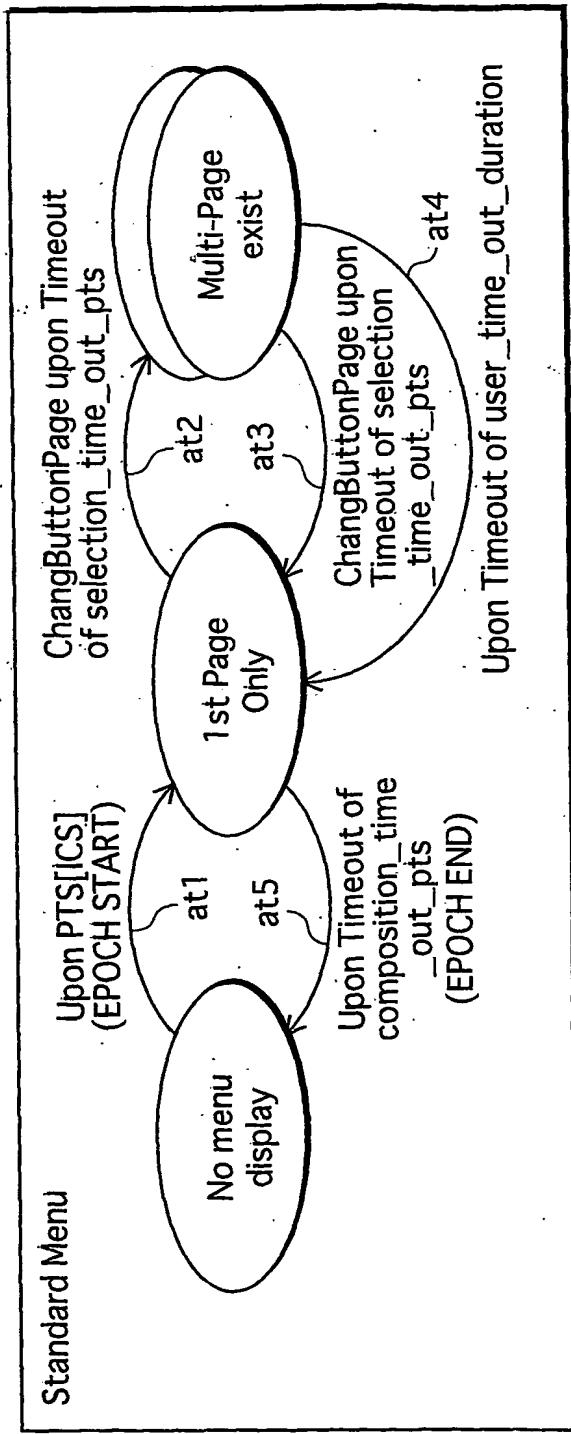


FIG.13

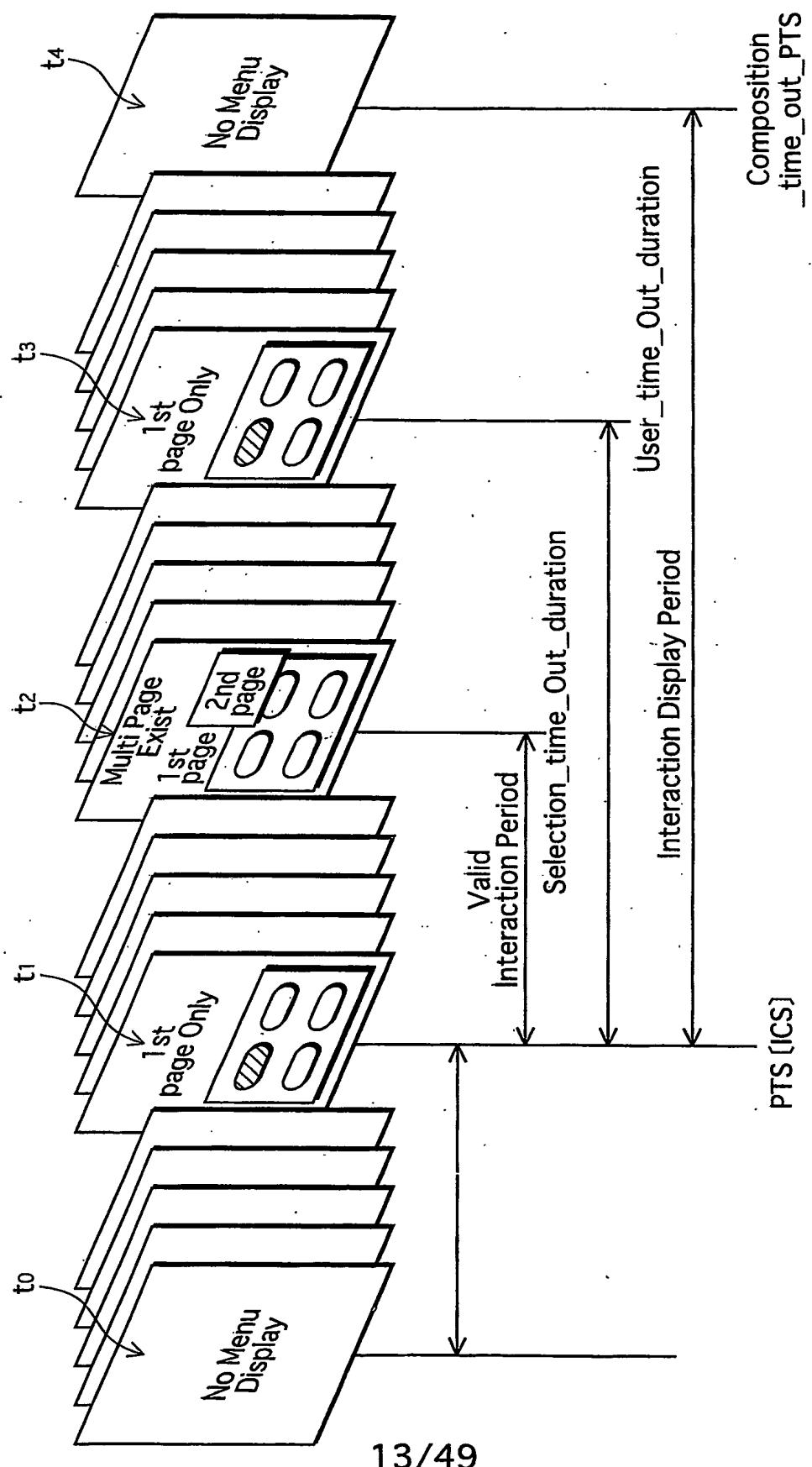


FIG. 14B

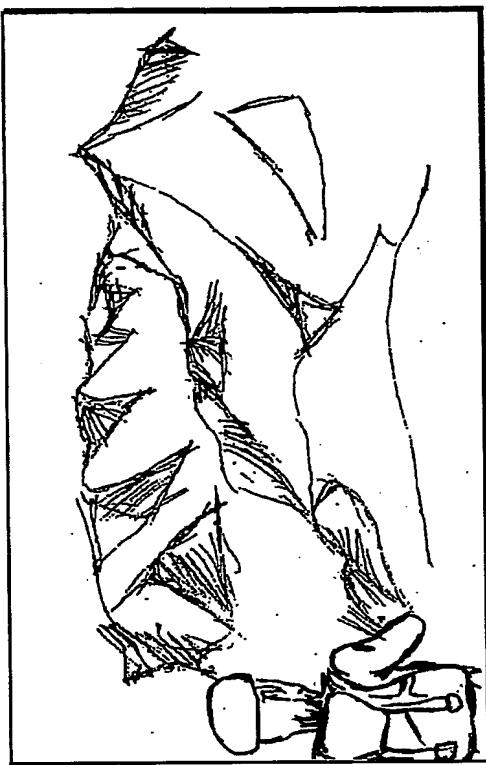


FIG. 14A

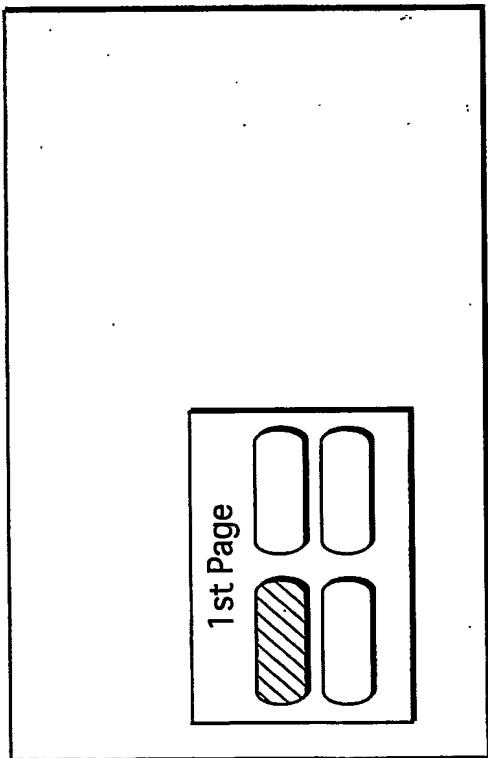


FIG. 14C

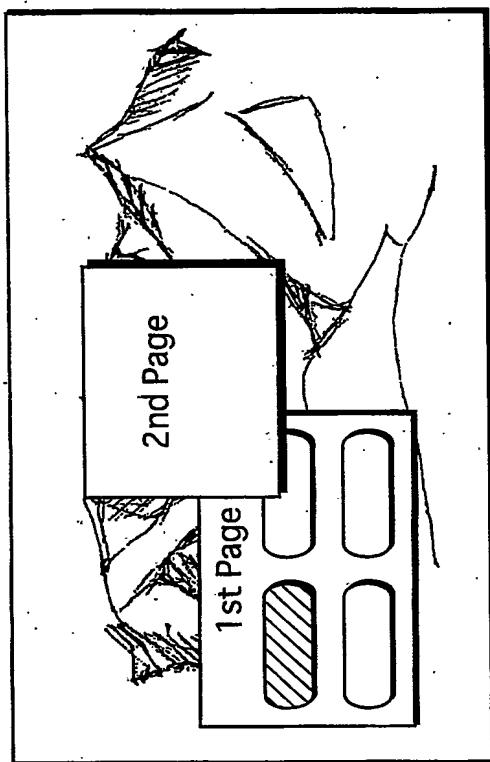


FIG. 15A

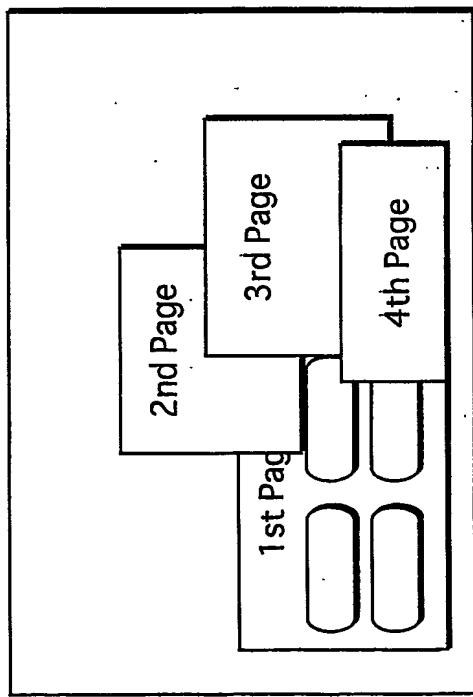
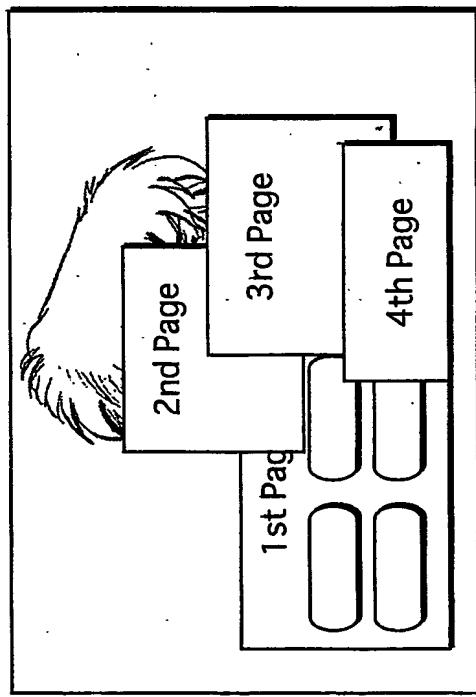


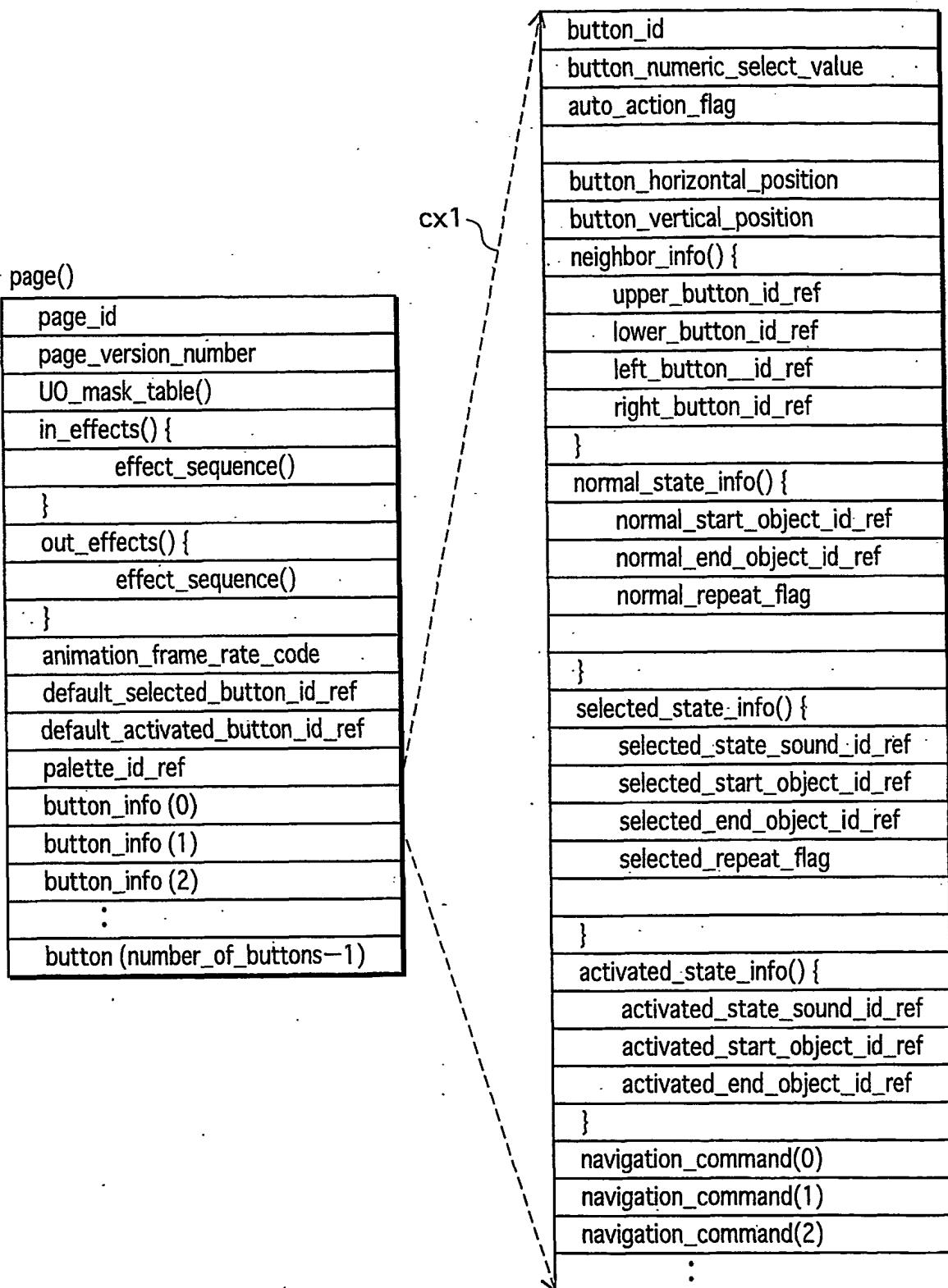
FIG. 15C

Next Picture



Picture is Covered by Menu Pages

FIG.16



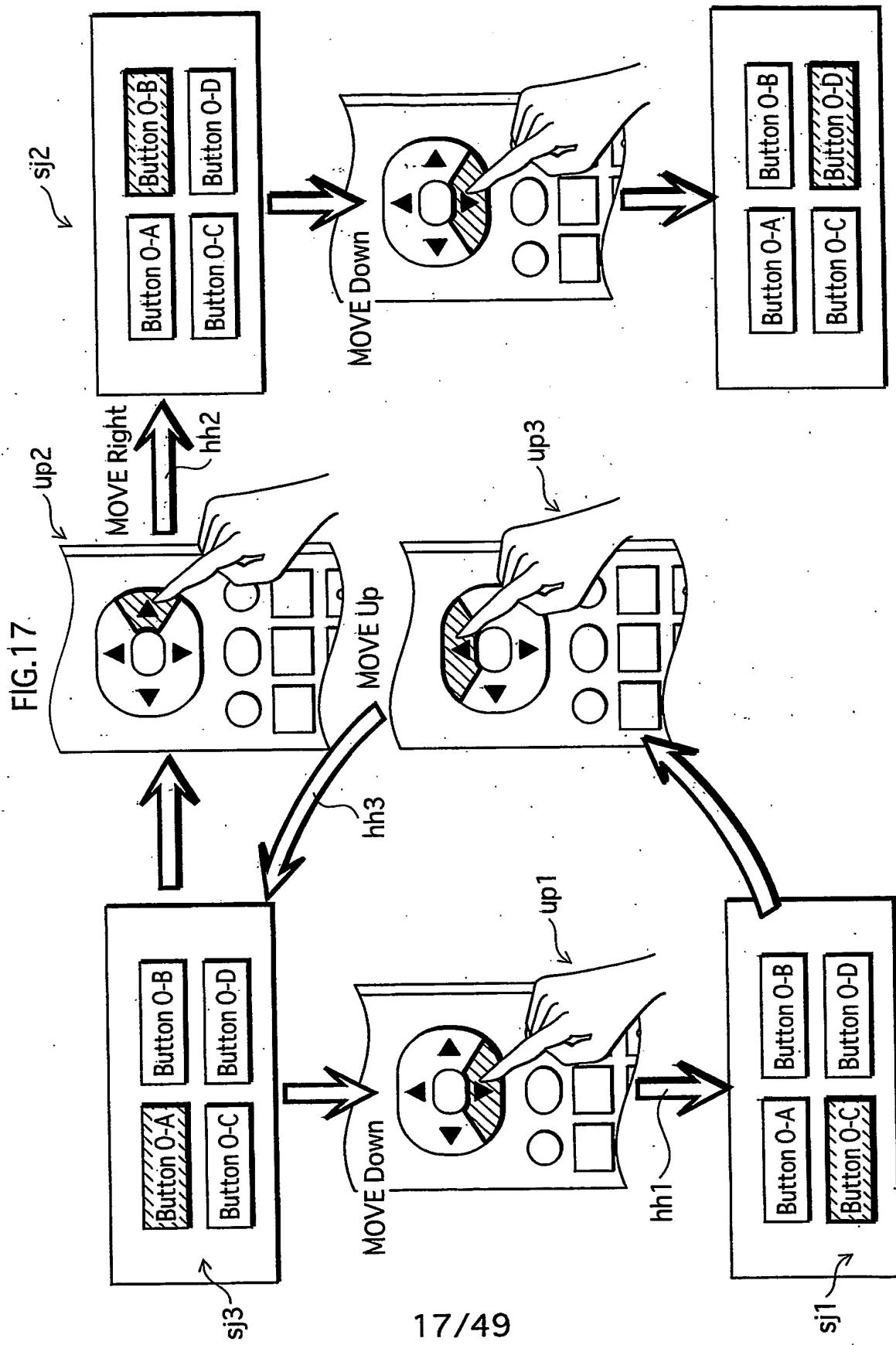


FIG.18

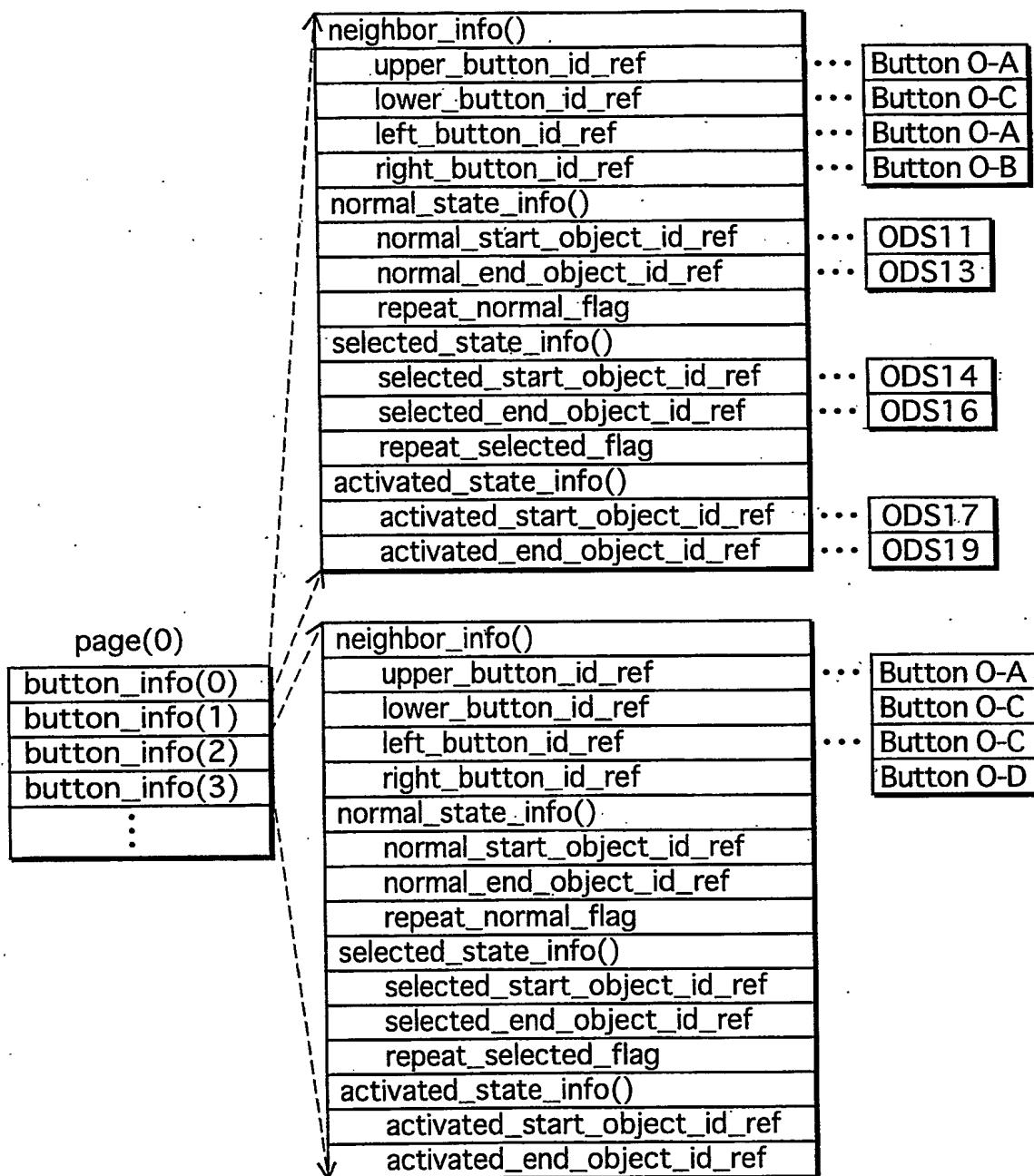


FIG.19

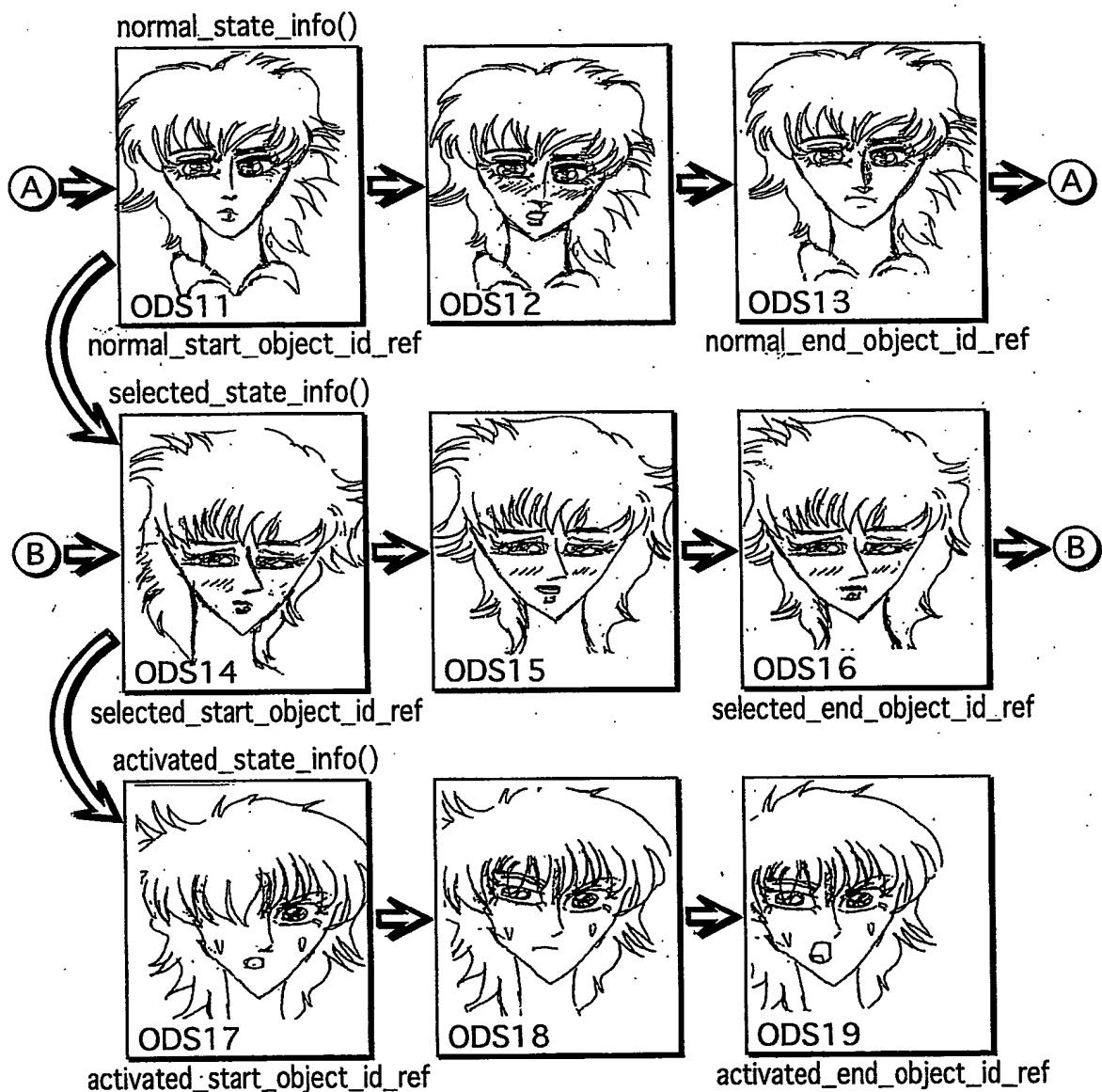


FIG.20

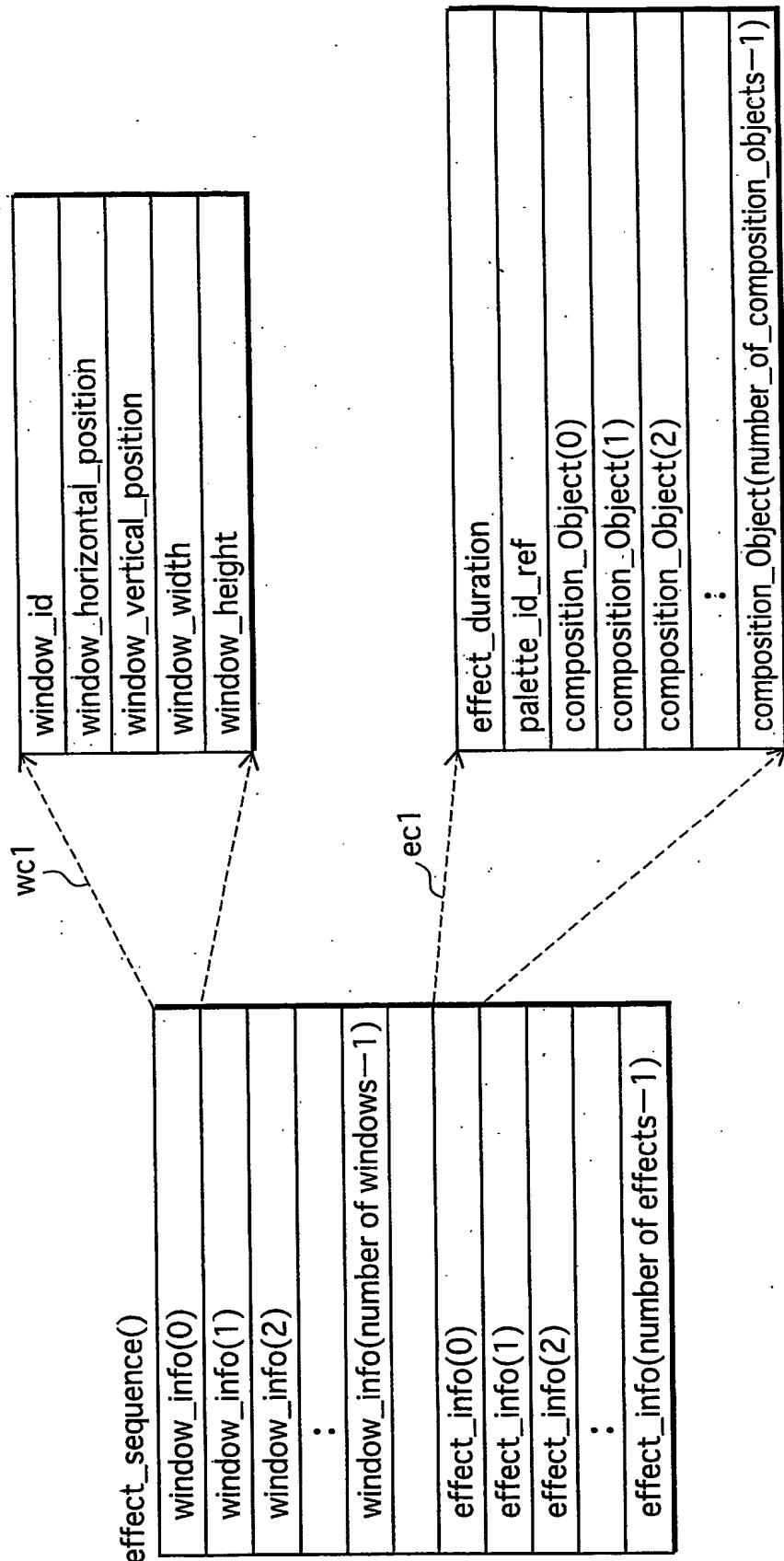


FIG.21A
jth Display Composition in effect
sequence (Display Composition
Defined by effect(j))

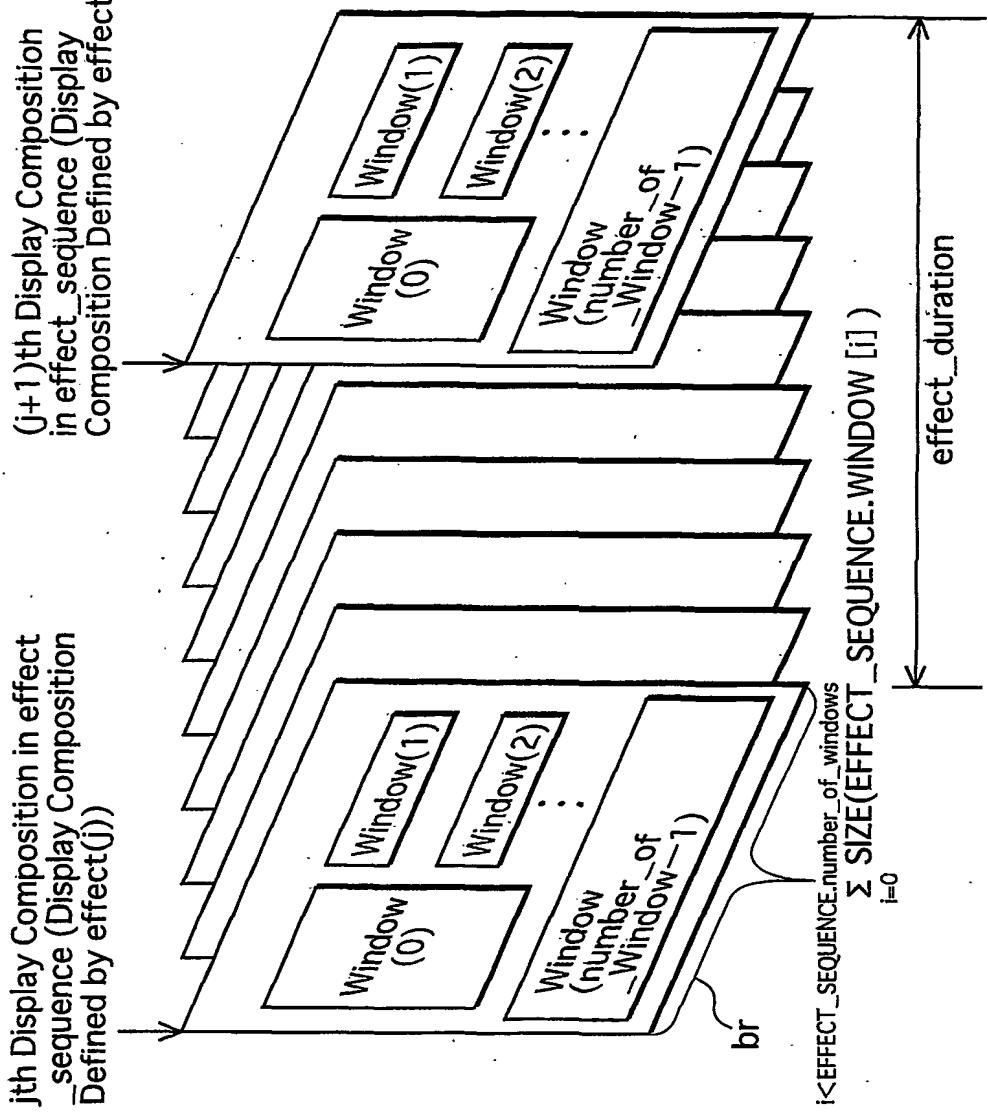


FIG.21B

$$\text{effect_duration} \geq \text{ceil} \left(90000 * \sum_{i=0}^{i < \text{EFFECT_SEQUENCE.number_of_windows}} \text{SIZE(EFFECT_SEQUENCE.WINDOW[i])} \right) / (128 * 10^6) \right)$$

FIG.22

In_Effect

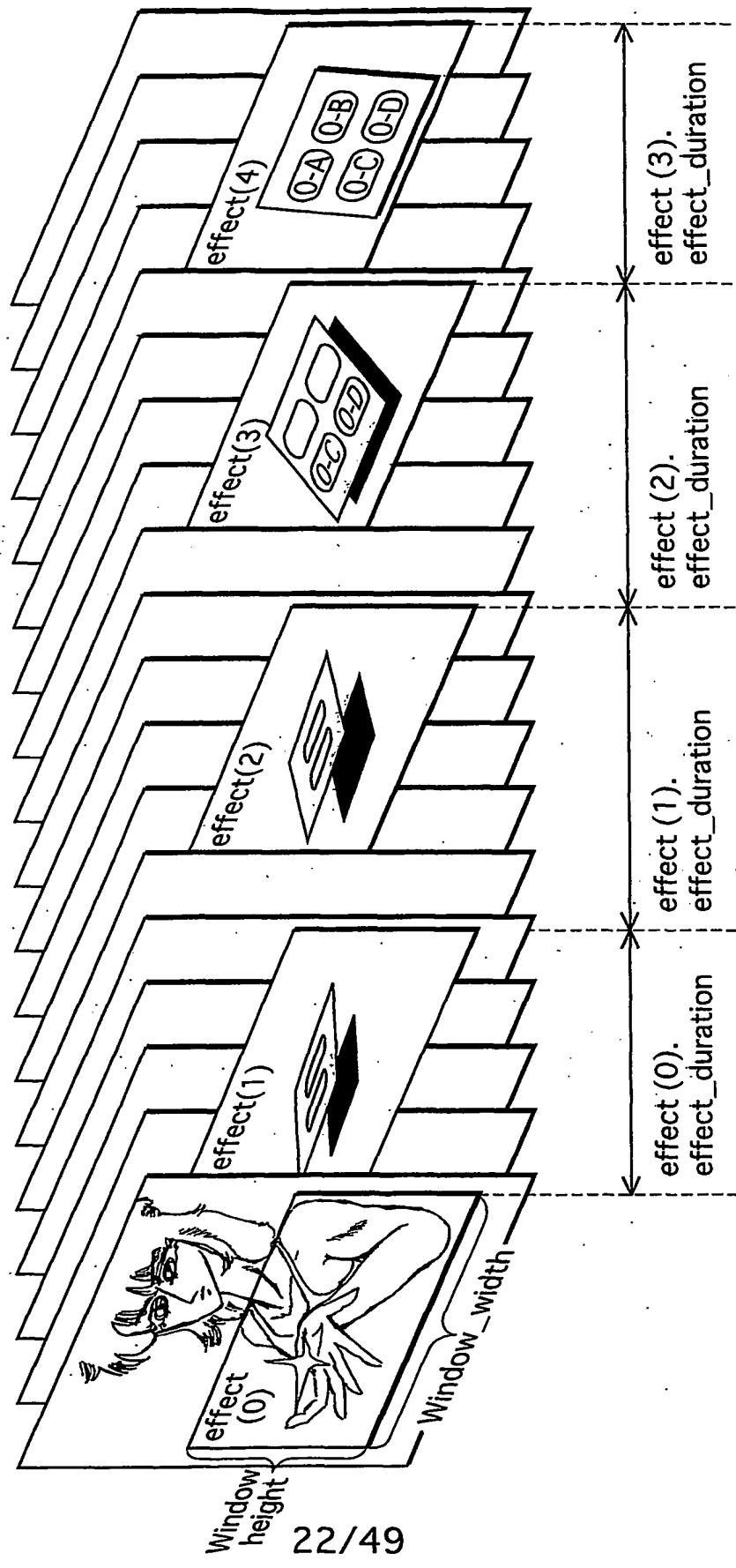


FIG.23

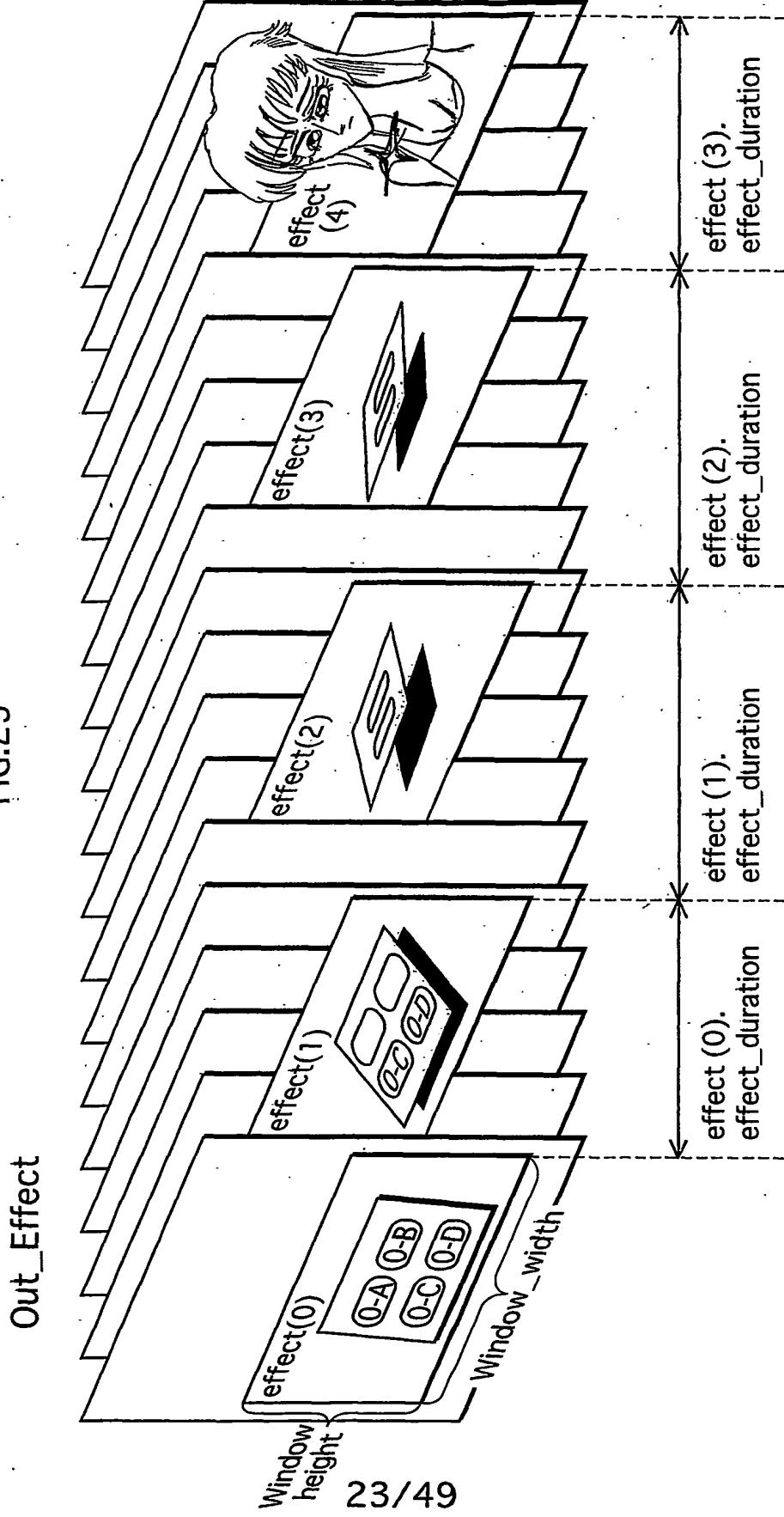


FIG.24

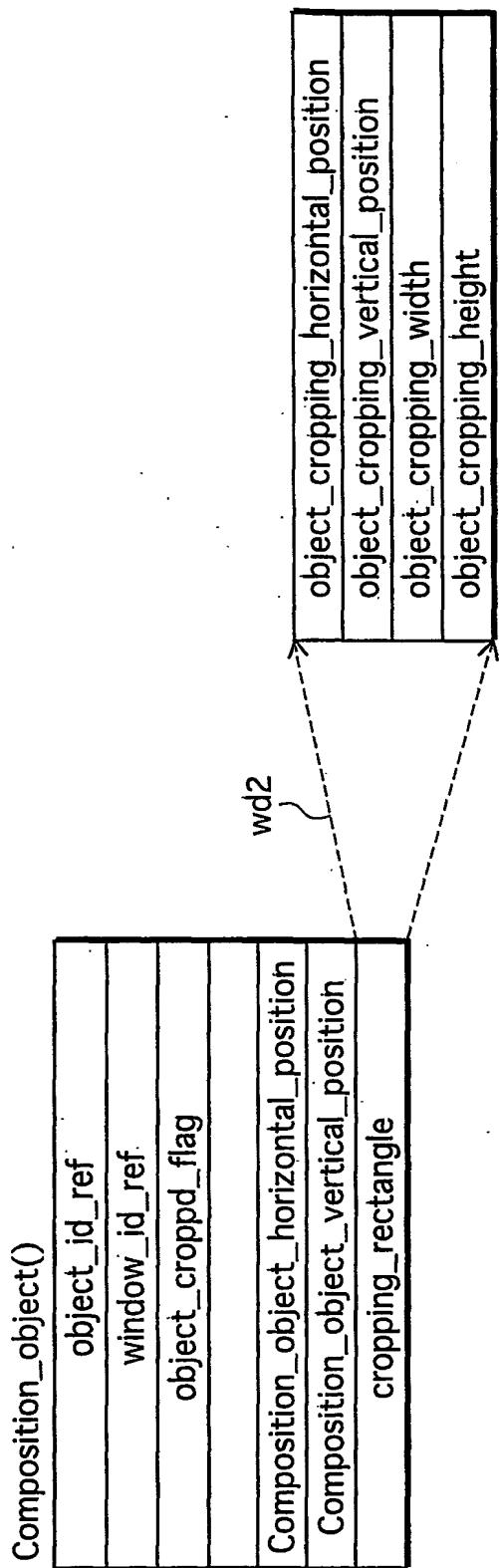


FIG.25
In_Effect

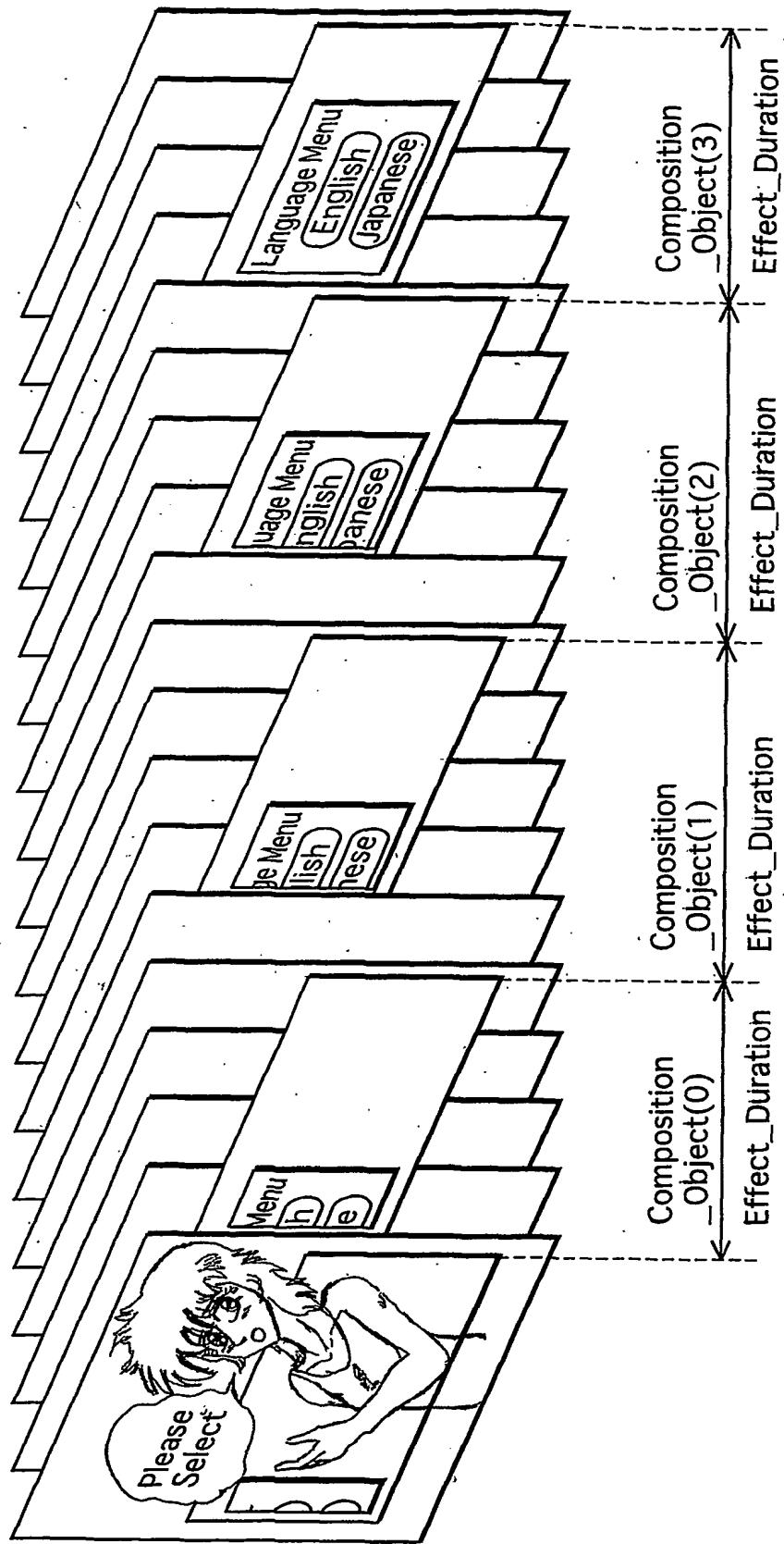


FIG.26

Composition_Object(0) Setting

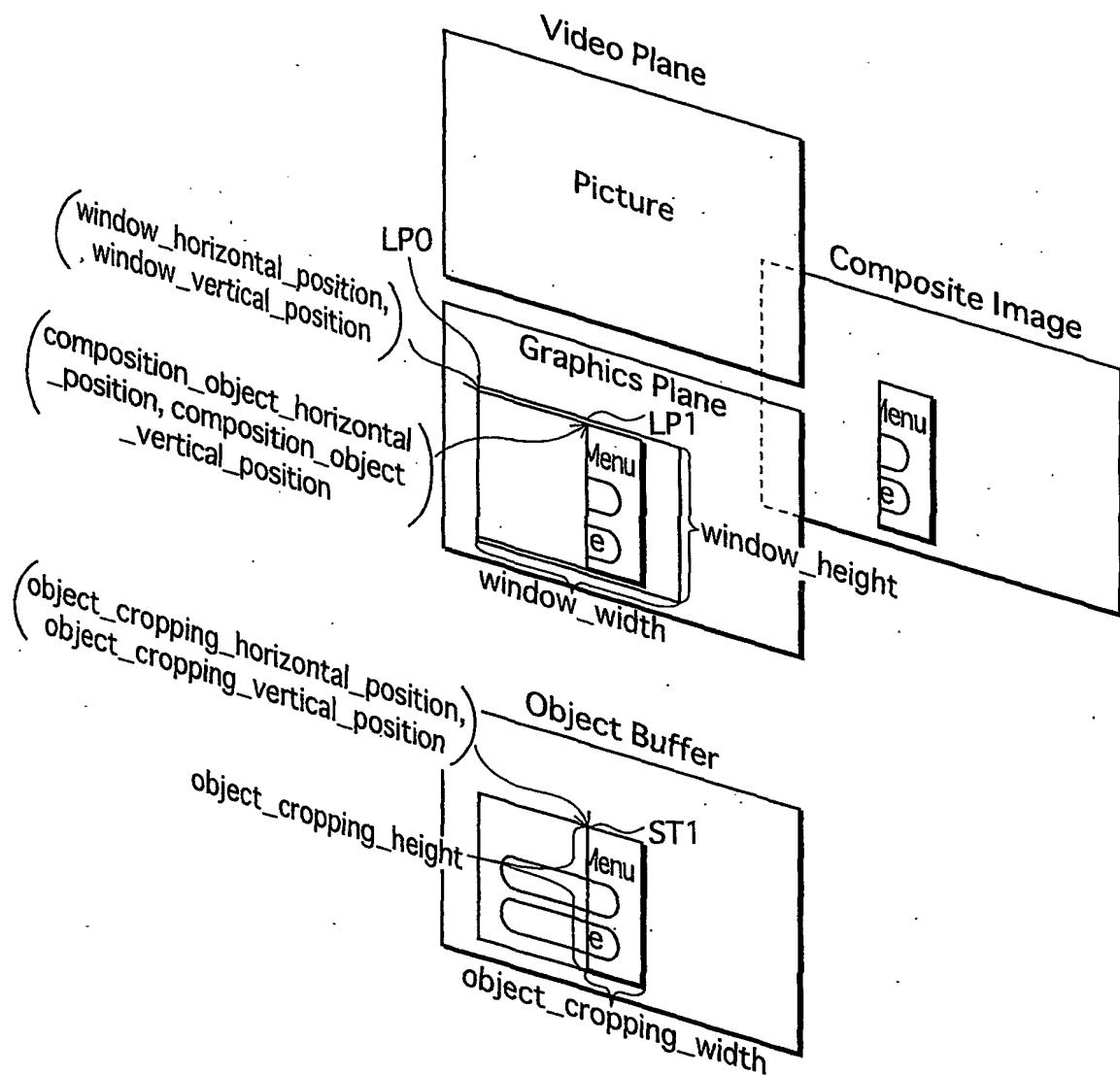


FIG.27

Composition_Object(1) Setting

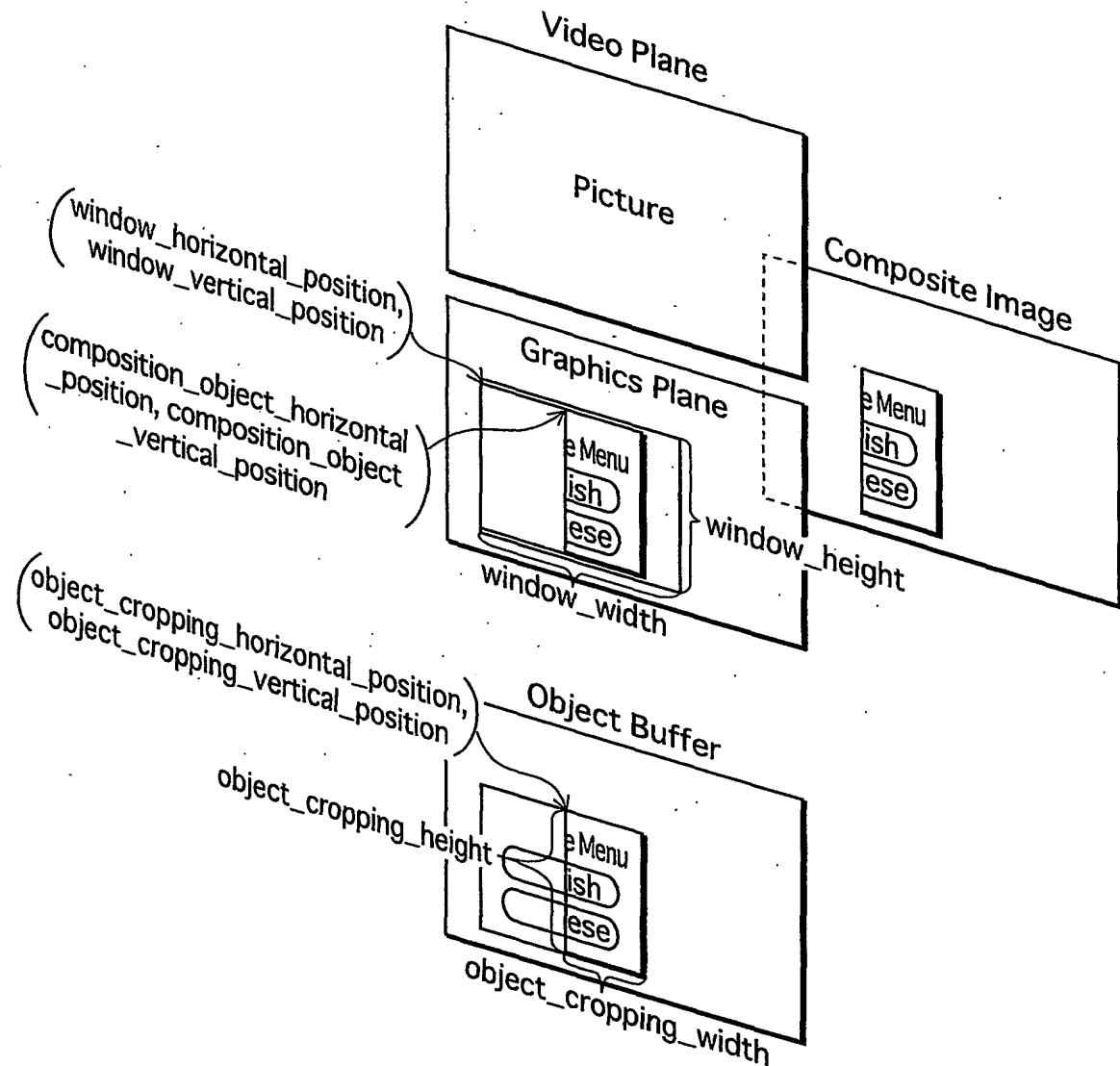


FIG.28

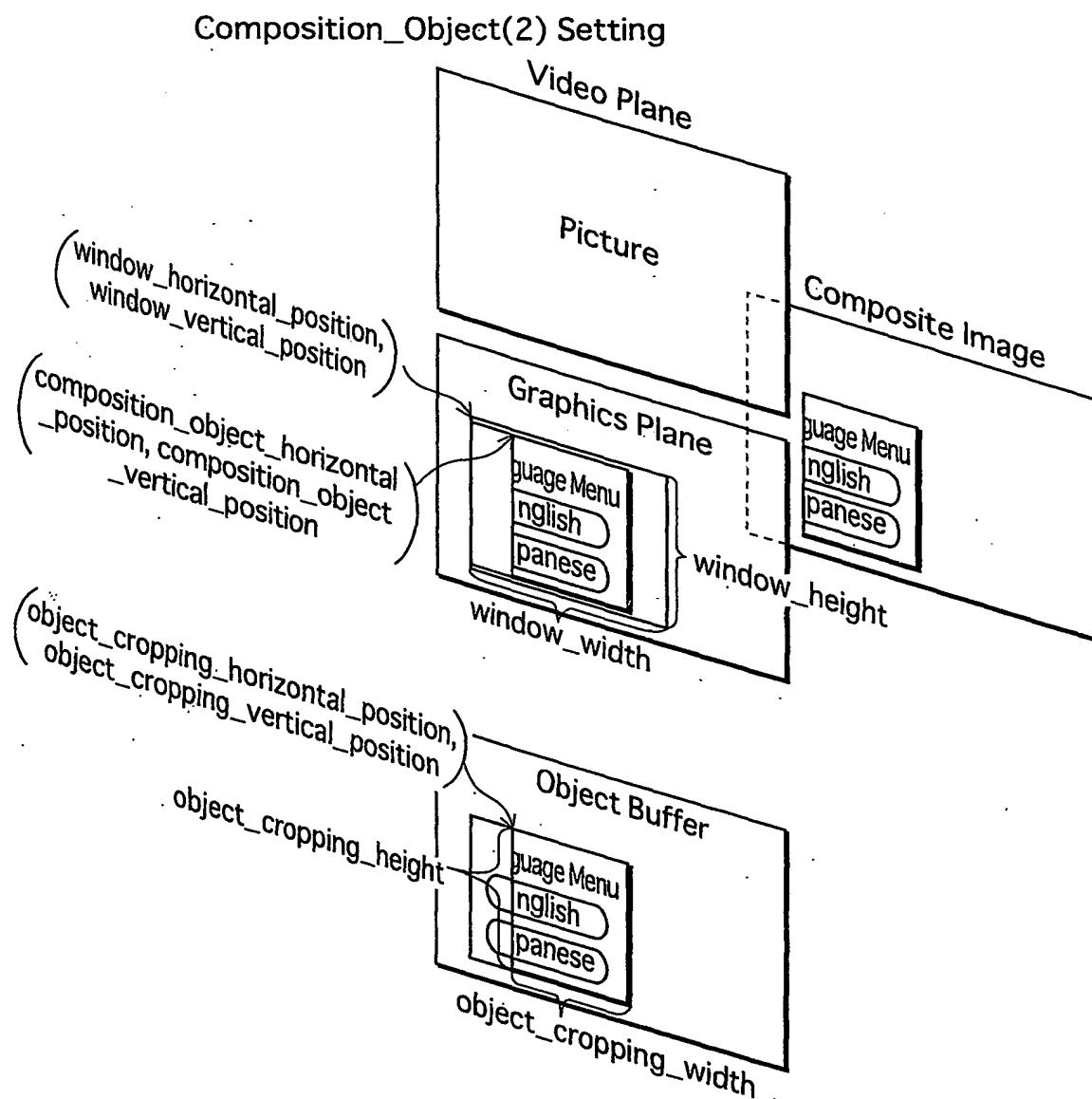


FIG.29

Composition_Object(3) Setting

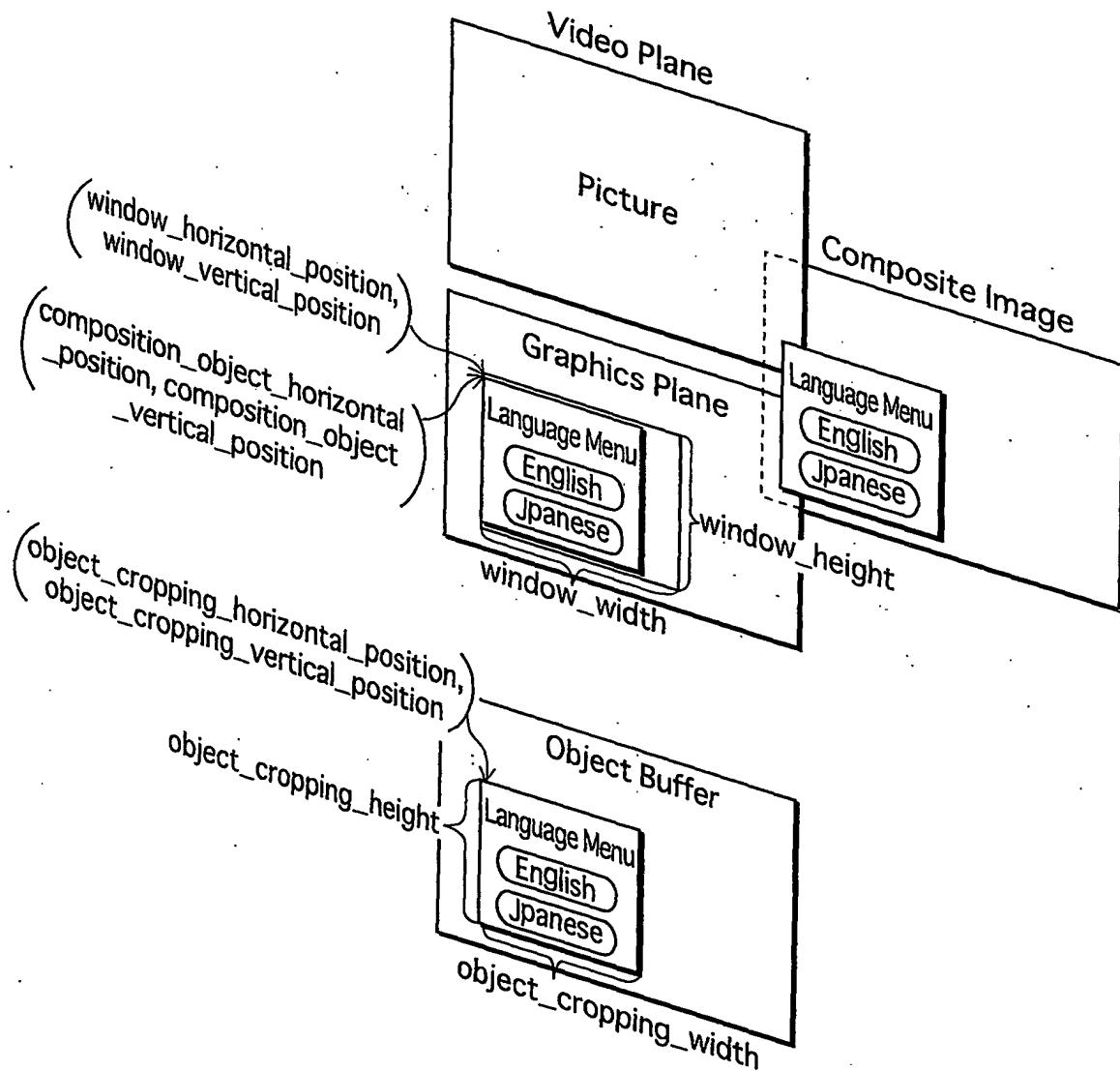


FIG.30

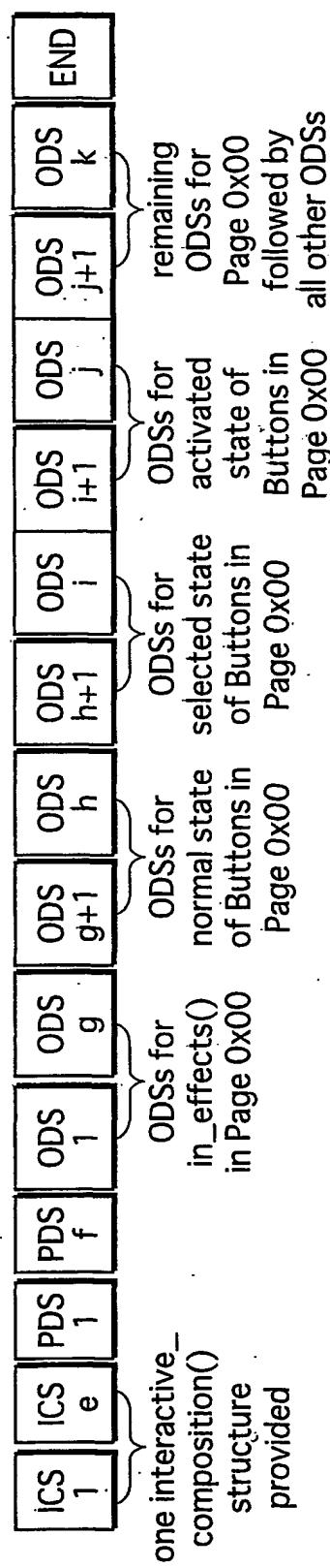


FIG.31

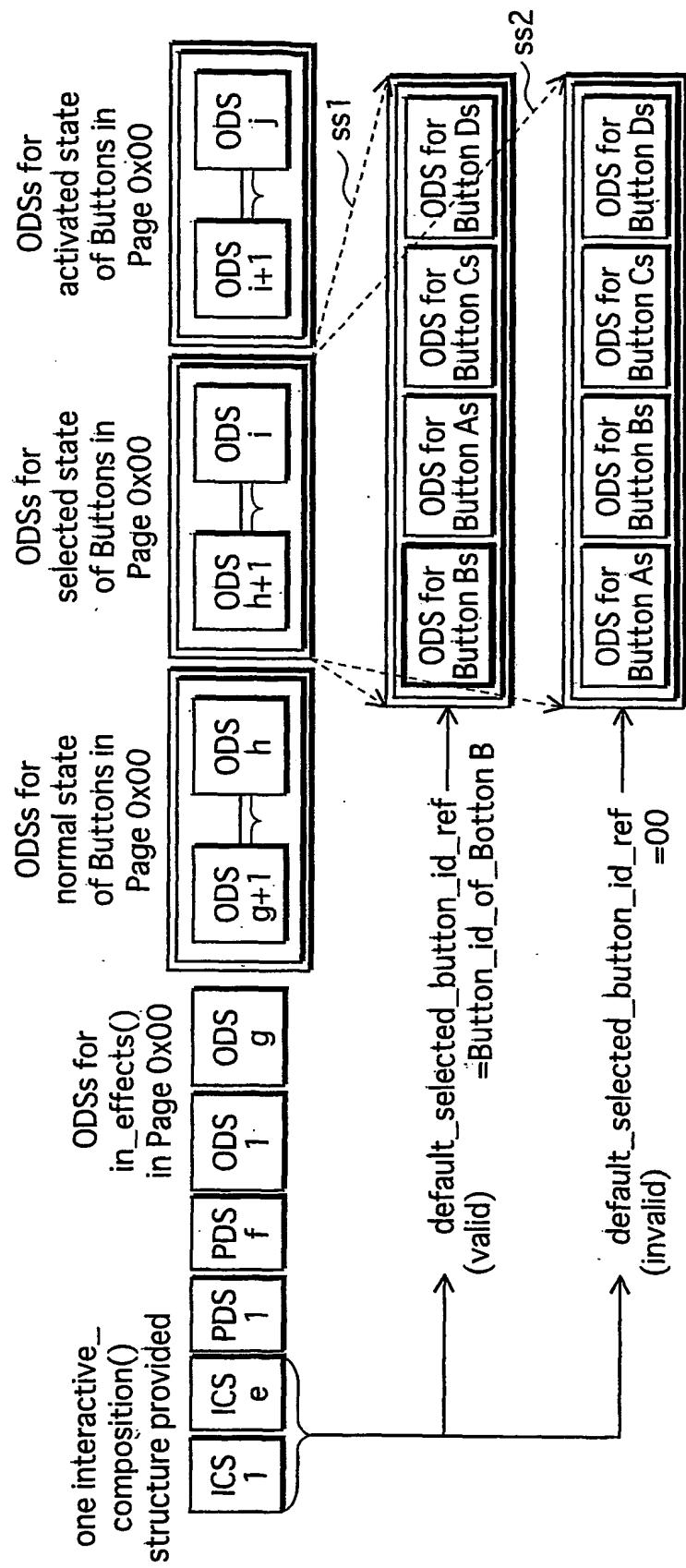


FIG.32A

page (0).Default_Selected_Button_id_ref=Valid
LASTODS PTS=PTS(DS_n[ODSh+1])

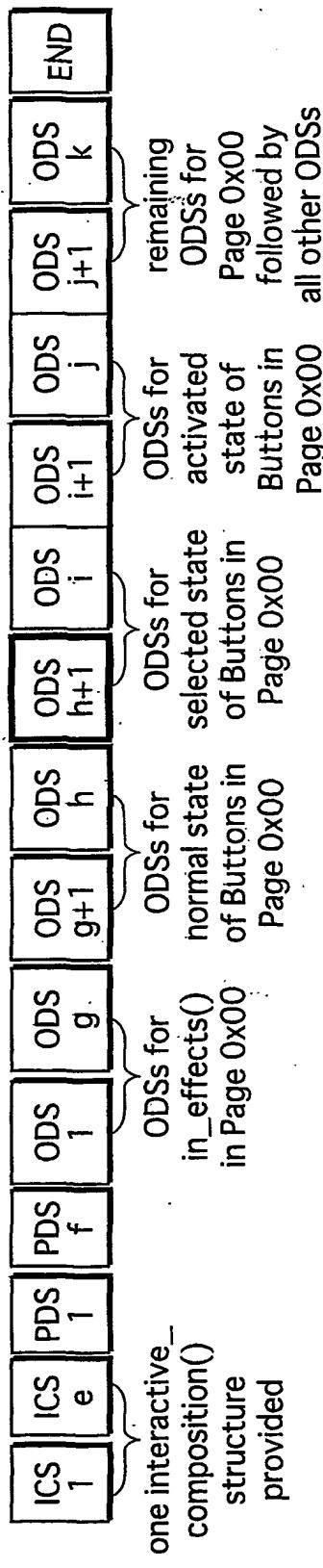


FIG.32B

page (0).Default_Selected_Button_id_ref=Invalid
LASTODS PTS=PTS(DS_n[ODSi])

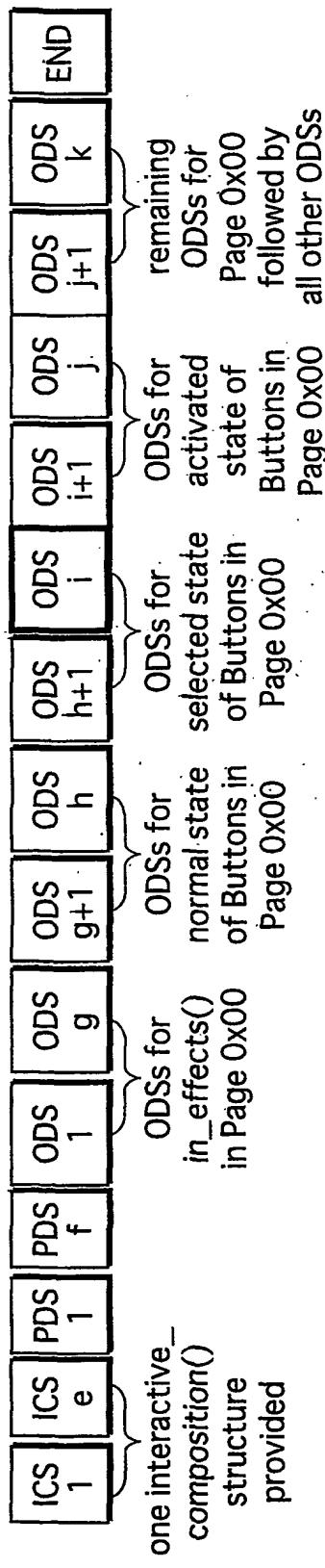


FIG.33A No ODSSs for Selected State within DS_n

LASTODS PTS=PTS(DS_n[ODSh])

FIG.33B No ODSSs for Normal and Selected State within DS_n

LASTODSPTS=PTS(DS_n[ODSg])

FIG.33C No ODSS within DS_n

LASTODS PTS=PTS(DS_n[ICS])

FIG.34A $\text{PTS}(\text{DS}_n[\text{ICS}]) \geq \text{DTS}(\text{DS}_n[\text{ICS}]) + \text{DECODEDURATION}(\text{DS}_n) + \text{TRANSFERDURATION}(\text{DS}_n)$

Where :

- DECODEDURATION (DS_n) is calculated as follows :

```

if( DSn [ICS]. composition_state == EPOCH_START )
    return(max (LASTODSPTS(DSn) - DTS(DSn [ICS]), PLANECLEARTIME(DSn)))
else
    return(LASTODSPTS(DSn) - DTS(DSn [ICS]))

```

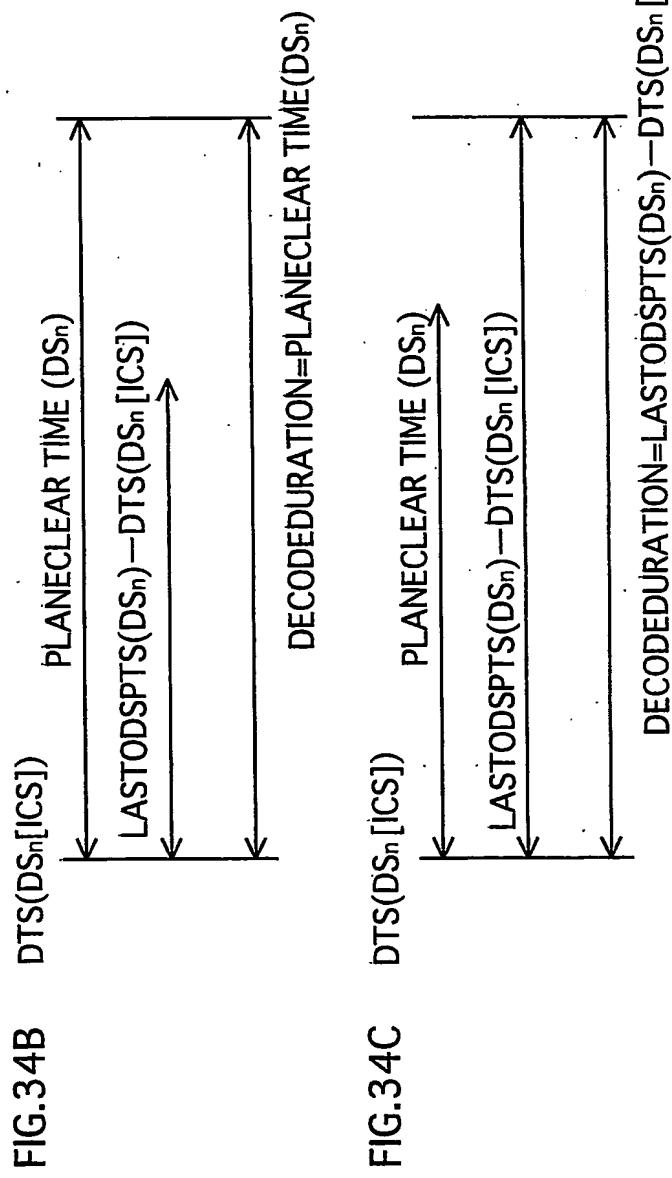


FIG.35A

Where :

$$\text{EFFECTTID}(DS_n) = \text{ceil} \left(\left(90000 * \sum_{i=0}^{i < ICS.PAGE[0].IN_EFFECTS.number_of_windows} \text{SIZE}(DS_n[ICS].PAGE[0].IN_EFFECTS.WINDOW[i]) \right) / (128 * 10^6) \right)$$

FIG.35B

ω 55 PAGEDEFAULTTID(DS_n)= $\text{ceil} \left(\begin{cases} 90000 * \left(\begin{cases} \sum_{i=0}^{i < ICS.PAGE[0].number_of_button} \text{NBSIZE}(DS_n, DS_n[ICS].PAGE[0].button) \\ - \text{NBSIZE}(DS_n, DS_n[ICS].PAGE[0].default_selected_button_id_ref) \end{cases} \right) / (128 * 10^6) \\ + \text{SBSIZE}(DS_n, DS_n[ICS].PAGE[0].default_selected_button_id_ref) \end{cases} \right)$

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FIG.35C

PAGENODEFAULTTID(DS_n)= $\text{ceil} \left(\begin{cases} 90000 * \left(\begin{cases} \sum_{i=0}^{i < ICS.PAGE[0].number_of_button} \text{NBSIZE}(DS_n, DS_n[ICS].PAGE[0].button) \\ + \text{BSIZE}(DS_n, LRG\{button : button \in DS_n[ICS].PAGE[0].button\}) \\ - \text{NBSIZE}(DS_n, LRG\{button : button \in DS_n[ICS].PAGE[0].button\}) \end{cases} \right) / (128 * 10^6) \end{cases} \right)$

FIG.36

$\text{PTS}(\text{DS}_n[\text{ICSI}]) \geq \text{DTS}(\text{DS}_n[\text{ICSI}]) + \text{DECODEDURATION}(\text{DS}_n) + \text{TRANSFERDURATION}(\text{DS}_n)$

Where :

- TRANSFERDURATION (DS_n) is calculated as follows :

```
if ( DS_n[ICSI].PAGE[0].IN_EFFECTS. number_of_effects != 0 )
    return EFFECTTID(DS_n)
else if(DS_n[ICSI].PAGE[0].default_selected_button_id_ref == 0xFFFF )
    return PAGENODEFAULTTID(DS_n)
else
    return PAGEDEFAULTTID(DS_n)
```

FIG.37

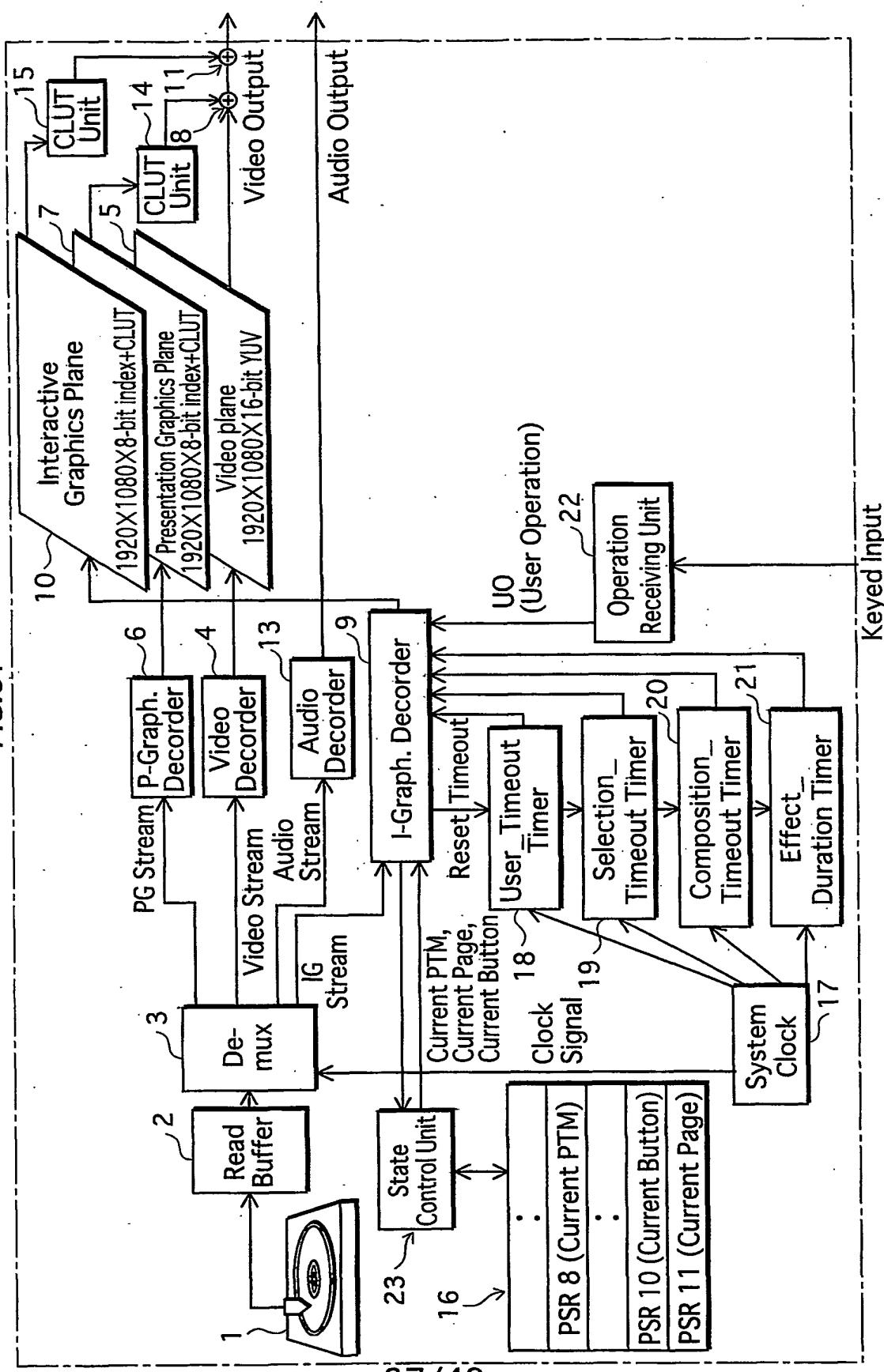


FIG.38A

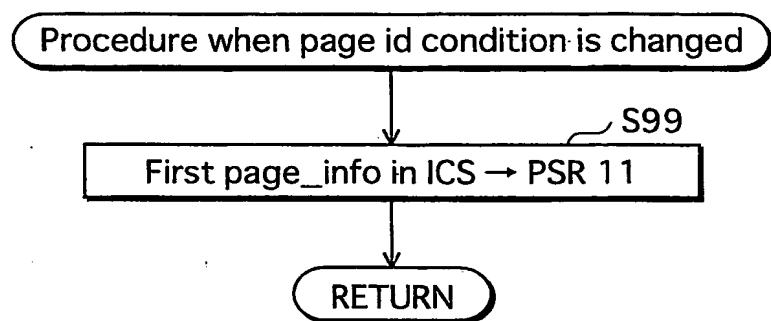


FIG.38B

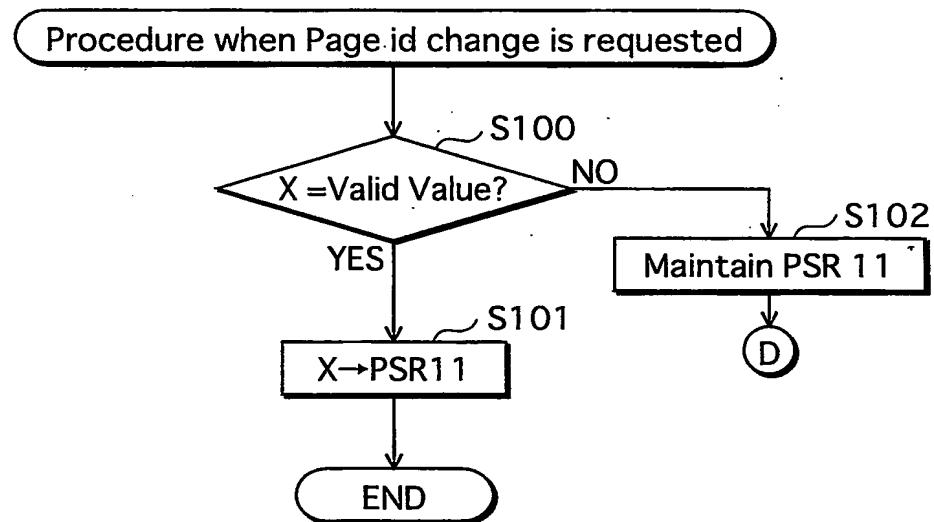


FIG.39A

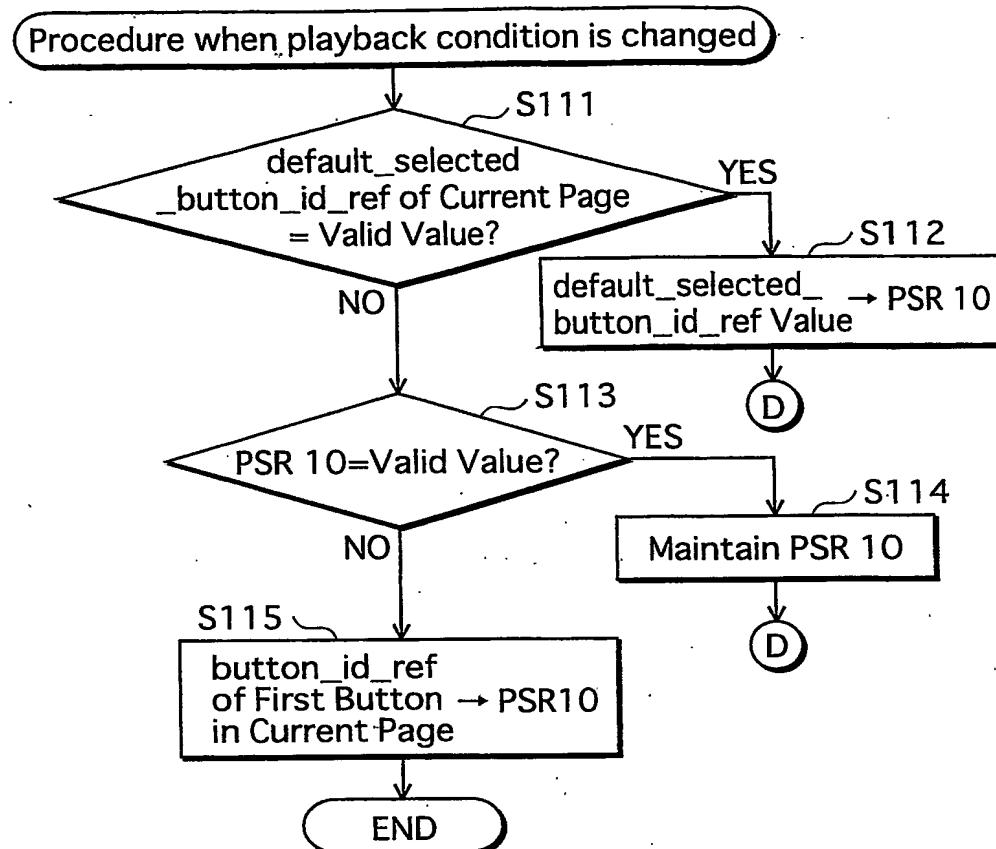


FIG.39B

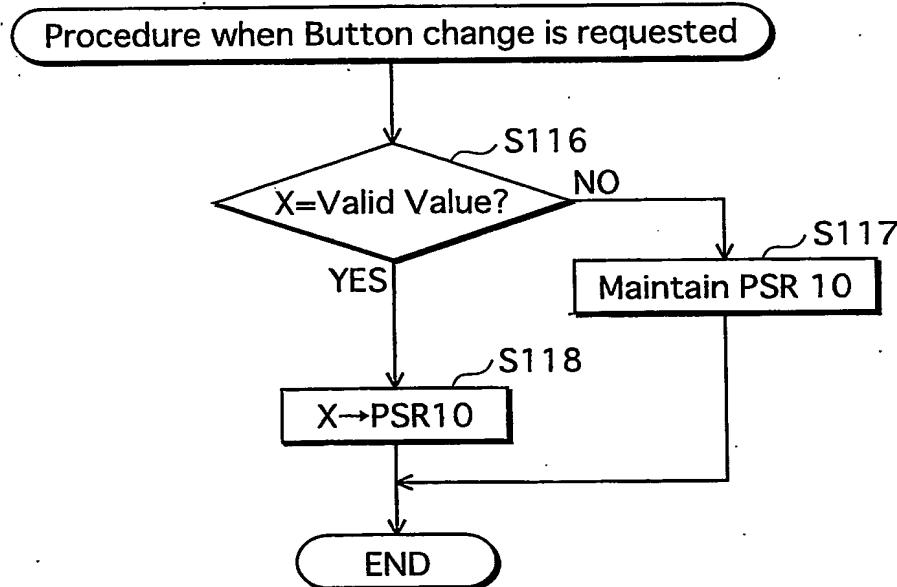
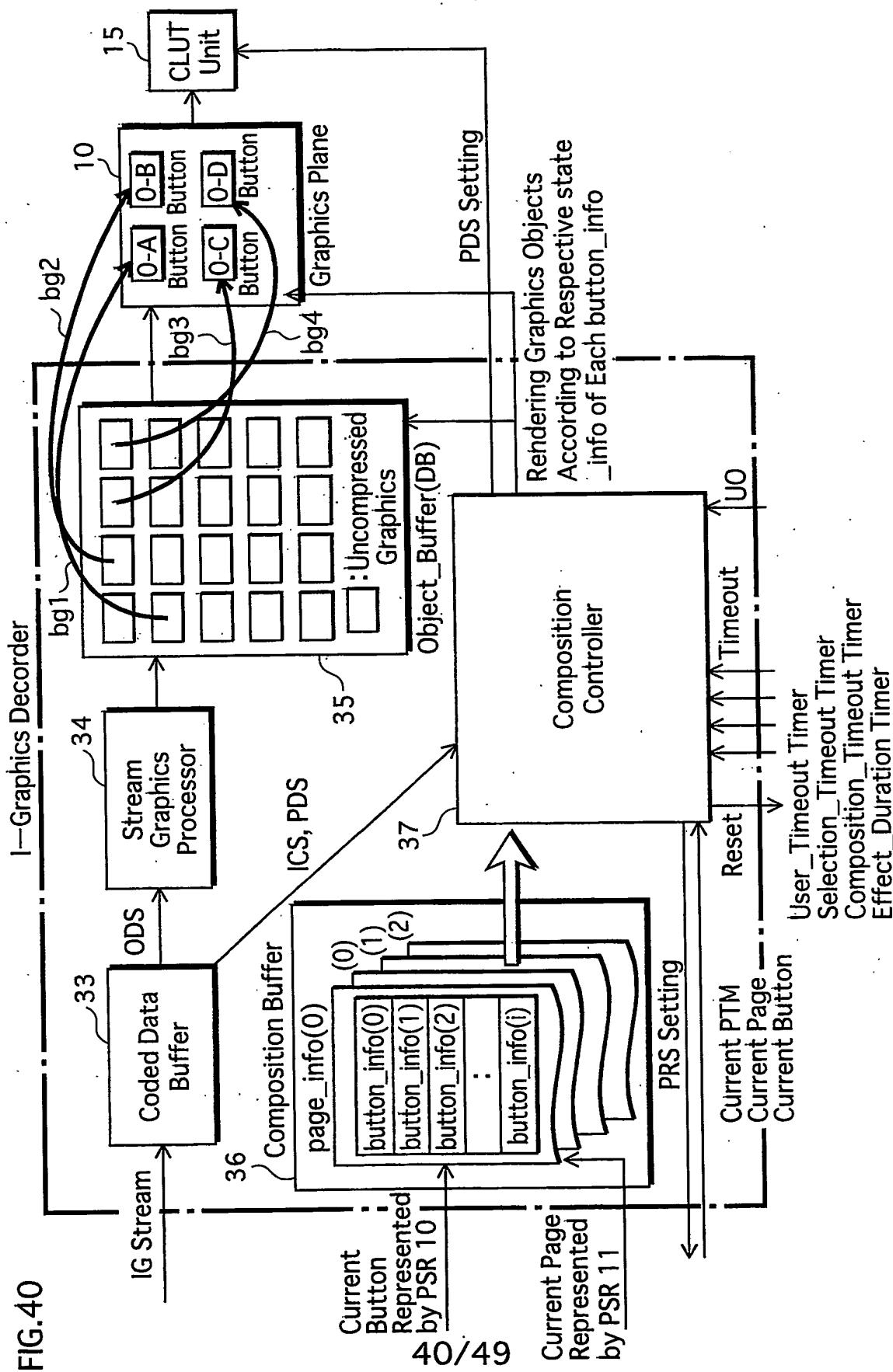


FIG.40



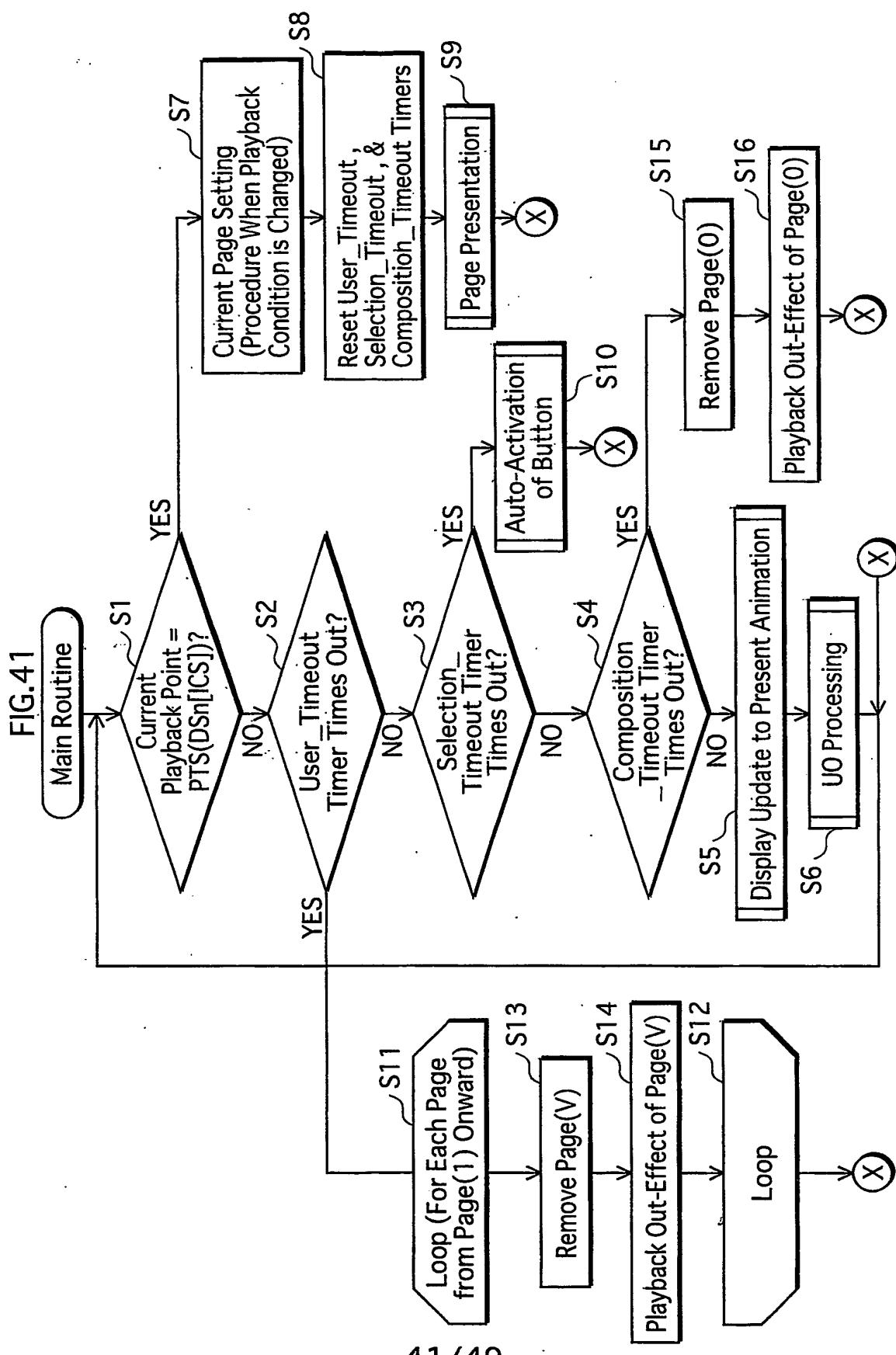


FIG.42

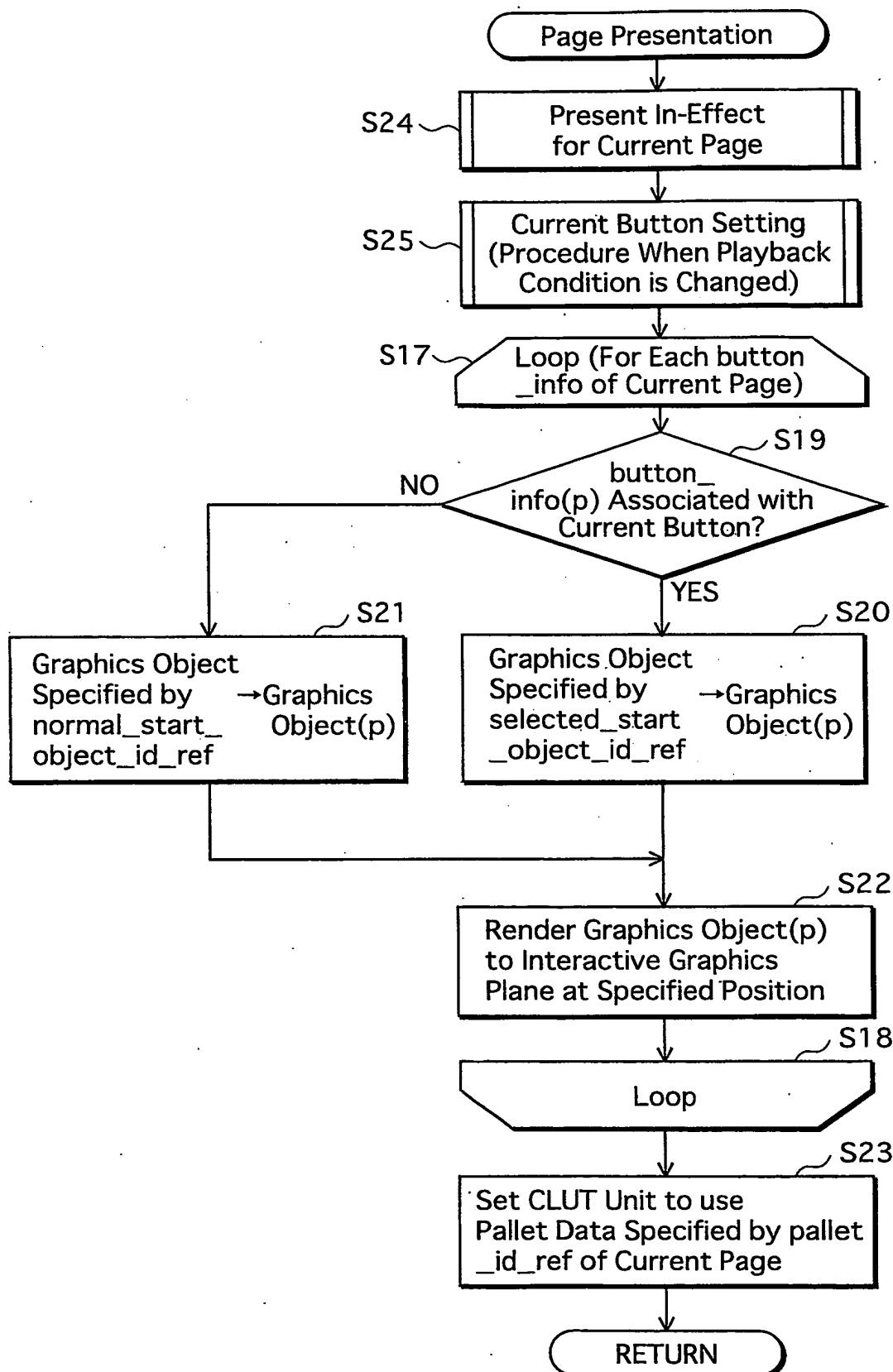


FIG.43

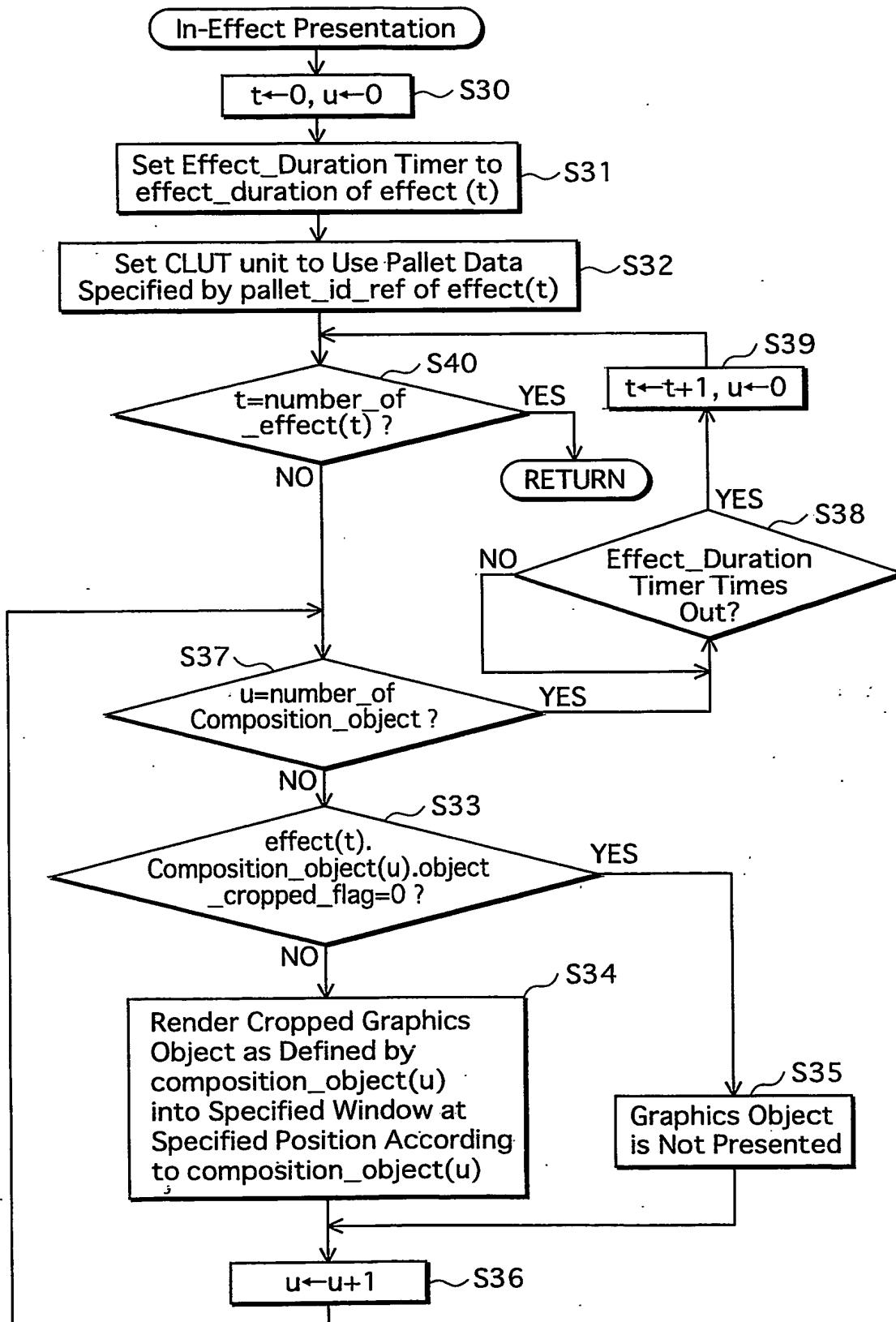


FIG.44

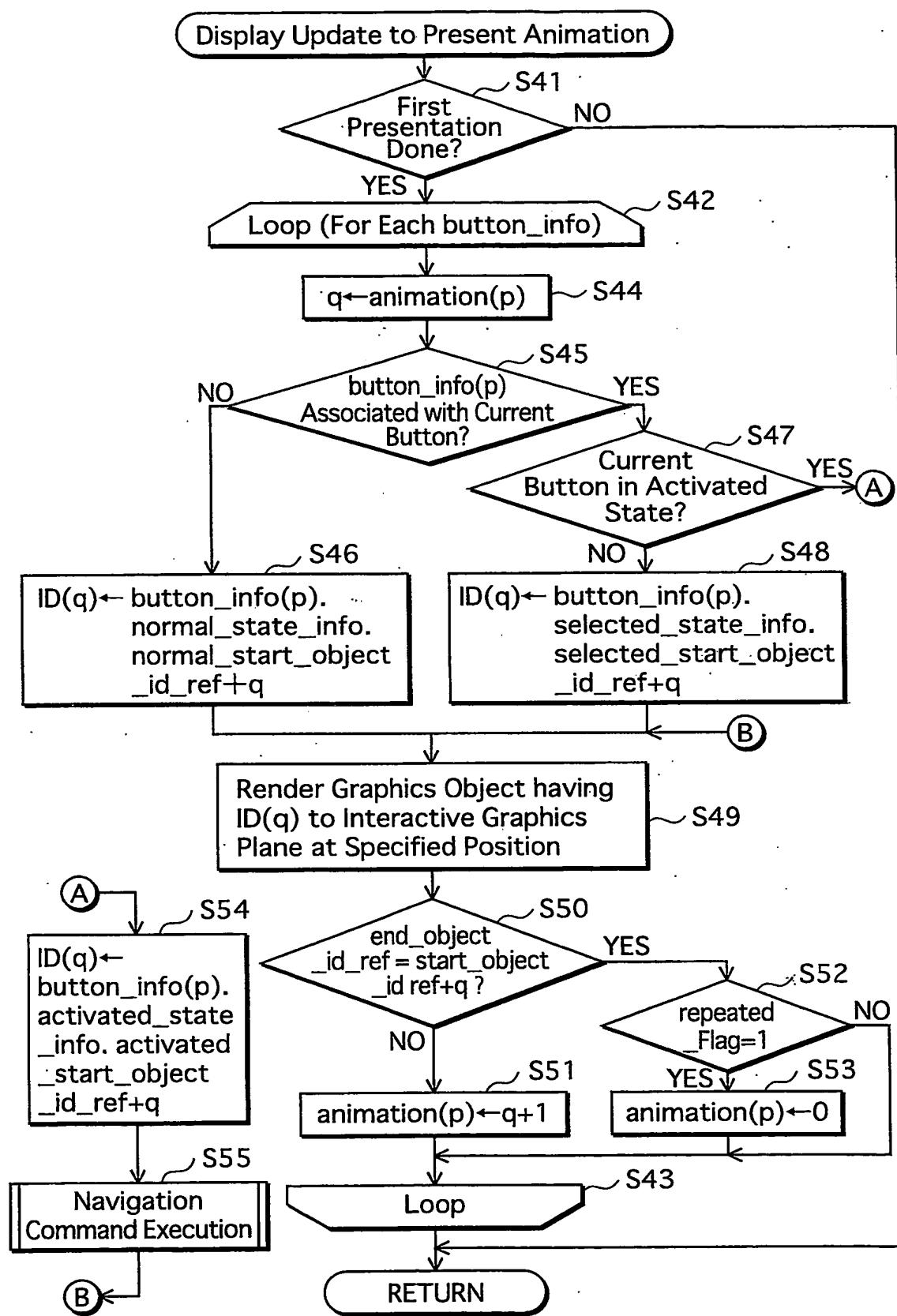


FIG.45

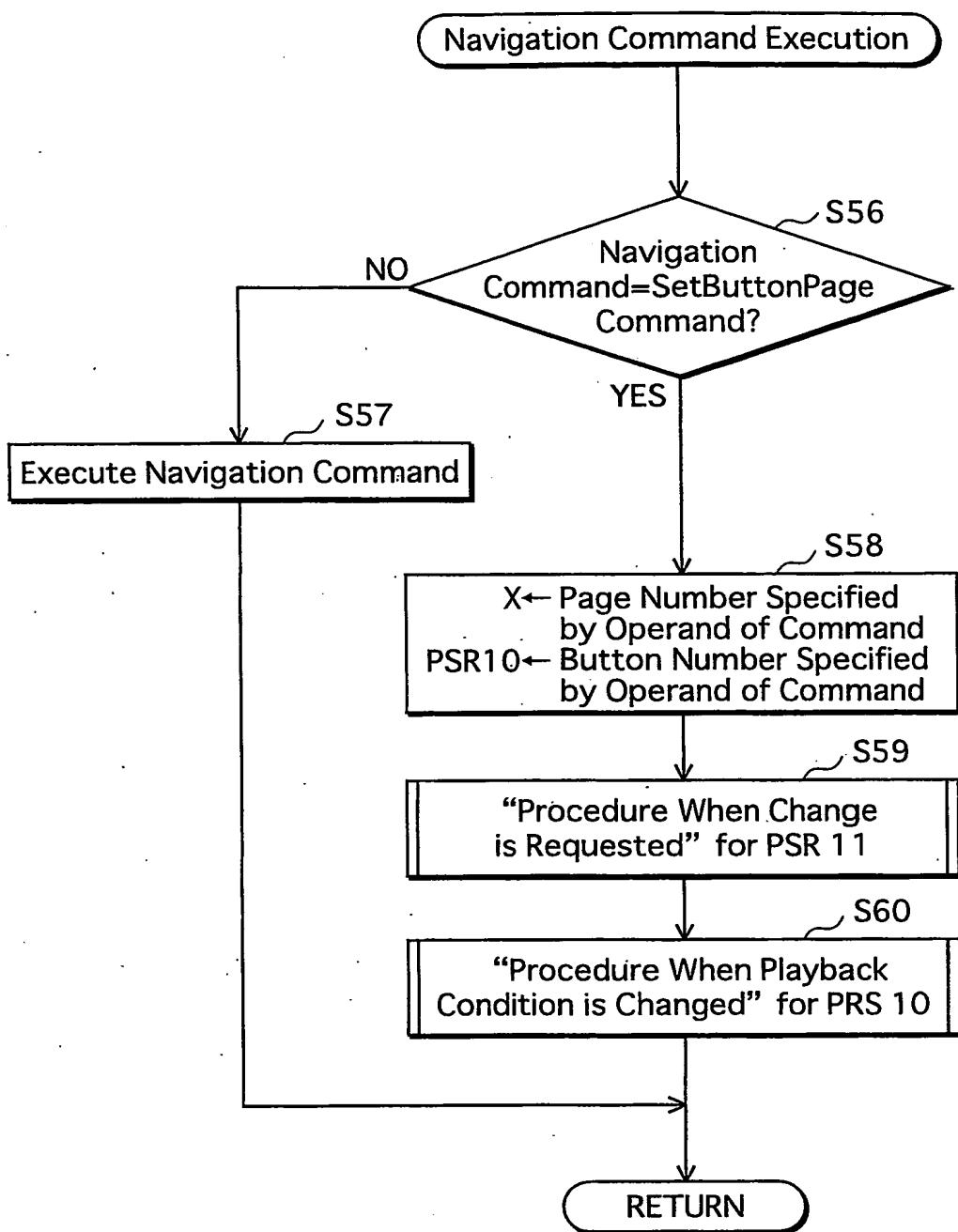


FIG.46

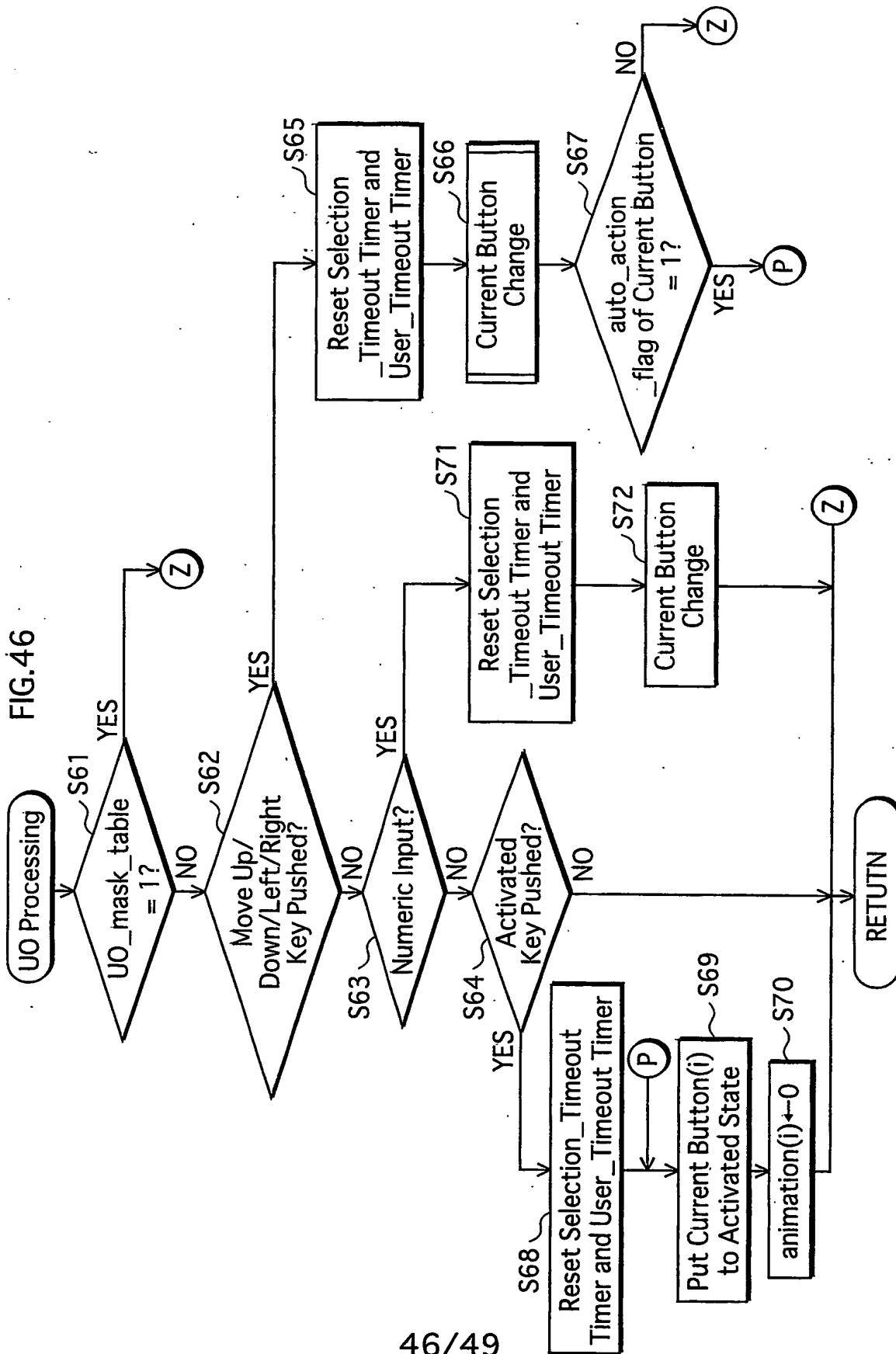


FIG.47

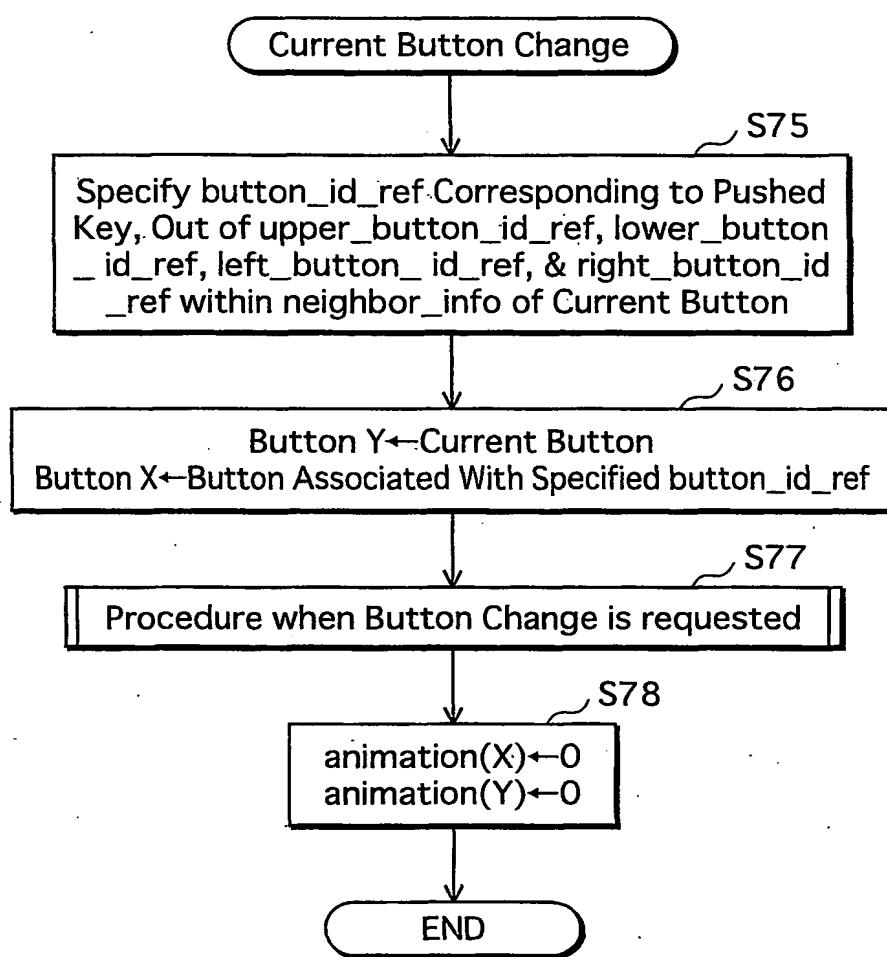


FIG.48

